

FILEID**GETPUT

G 9

GGGGGGGG GGGGGGGG EEEEEEEEEE EEEEEEEEEE TTTTTTTTTT TTTTTTTTTT PPPPPPPP PPPPPPPP UU UU UU UU TTTTTTTTTT
GG GG EE EE TT TT PP PP UU UU UU UU TT
GG GG EE EE TT TT PP PP UU UU UU UU TT
GG GG EE EE TT TT PP PP UU UU UU UU TT
GG GG EEEEEEEEEE EEEEEEEEEE TT TT PPPPPPPP UU UU UU UU TT
GG GG EEEEEEEEEE EEEEEEEEEE TT TT PPPPPPPP UU UU UU UU TT
GG GGGGGG GG EE EE TT TT PP PP UU UU UU UU TT
GG GGGGGG GG EE EE TT TT PP PP UU UU UU UU TT
GG GG GG EE EE TT TT PP PP UU UU UU UU TT
GG GGGGGG GGGGGG EEEEEEEEEE EEEEEEEEEE TT TT PP PP UUUUUUUUUUU UUUUUUUUUUU TT TT
GG GGGGGG GGGGGG EEEEEEEEEE EEEEEEEEEE TT TT PP PP UUUUUUUUUUU UUUUUUUUUUU TT TT
.....
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LL LL I I I I SSSSSSSS
LL LL I I I I SSSSSSSS
LL LL SS SS SSSSSS
LL LLLLLLLL LLLLLLLL I I I I SSSSSSSS SSSSSSSS

LBI
VO

```
1 0001 0 MODULE LBR_GETPUT (
2 0002 0   LANGUAGE (BLISS32),
3 0003 0   IDENT = 'V04-000'
4 0004 0   ) =
5 0005 1 BEGIN
6
7 0007 1 !
8 0008 1 ****
9 0009 1 *
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27 0027 1 *
28 0028 1 *
29 0029 1 ****
30 0030 1 *
31 0031 1 ++
32 0032 1 *
33 0033 1 FACILITY: Library access procedures
34 0034 1 *
35 0035 1 ABSTRACT:
36 0036 1 *
37 0037 1 * The VAX/VMS librarian procedures implement a standard access method
38 0038 1 * to libraries through a shared, common procedure set.
39 0039 1 *
40 0040 1 ENVIRONMENT:
41 0041 1 *
42 0042 1 * VAX native, user mode.
43 0043 1 *
44 0044 1 --
45 0045 1 *
46 0046 1 AUTHOR: Benn Schreiber
47 0047 1 *
48 0048 1 CREATION DATE: June, 1979
49 0049 1 *
50 0050 1 MODIFIED BY:
51 0051 1 *
52 0052 1 V03-006 GJA0094 Greg Awdziewicz 7-Aug-1984
53 0053 1 - Make the buffers for DCX reduced records larger so that
54 0054 1 records already near the maximum record size can still be
55 0055 1 "reduced" even if they actually get larger because of
56 0056 1 widely disparate modules (eg, adding a message pointer
57 0057 1 object module to a library of normal object modules).
```

: 58 0058 1 : - Replace obj\$c_maxrecsiz with lbr\$c_maxrecsiz.
59 0059 1 :
60 0060 1 : V03-005 GJA0086 Greg Awdziewicz 14-May-1984
61 0061 1 : Record length variable bound to history descriptor
62 0062 1 : corrected to be a word (not longword).
63 0063 1 :
64 0064 1 : V03-004 JWT0114 Jim Teague 20-Apr-1983
65 0065 1 : Activate DCXSHR dynamically when needed.
66 0066 1 :
67 0067 1 : V03-003 JWT0064 Jim Teague 11-Nov-1982
68 0068 1 : Enlarged space allocated for DCX records.
69 0069 1 :
70 0070 1 : V03-002 JWT0062 Jim Teague 28-Oct-1982
71 0071 1 : Made DCX record descriptors static.
72 0072 1 :
73 0073 1 : V03-001 JWT0056 Jim Teague 16-Sep-1982
74 0074 1 : Equipped LBRSHR with DCX interface.
75 0075 1 :
76 0076 1 : V02-118 RPG0118 Bob Grosso 02-Feb-1982
77 0077 1 : Fix decr_refs deallocation bug.
78 0078 1 :
79 0079 1 : V02-117 RPG0117 Bob Grosso 25-Jan-1982
80 0080 1 : Complete random access by record rfa.
81 0081 1 :
82 0082 1 : V02-116 RPG0116 Bob Grosso 15-Jan-1982
83 0083 1 : Random access by record rfa.
84 0084 1 : Fix history record boundary problem.
85 0085 1 :
86 0086 1 : V02-115 RPG00115 Bob Grosso 17-Dec-1981
87 0087 1 : Enhance update history deletion.
88 0088 1 :
89 0089 1 : V02-114 RPG00114 Bob Grosso 16-Nov-1981
90 0090 1 : Change lbr\$get_record to support locate mode.
91 0091 1 :
92 0092 1 : V02-113 RPG00113 Bob Grosso 25-Aug-1981
93 0093 1 : Add messages to lbr\$get_history and lbr\$put_history.
94 0094 1 :
95 0095 1 : V02-012 RPG00052 Bob Grosso 30-Jul-1981
96 0096 1 : Correct the setting of control indexes.
97 0097 1 : Convert messages.
98 0098 1 :
99 0099 1 : V02-008 RPG00044 Bob Grosso 18-Jun-1981
100 0100 1 : Replace lbr\$c_maxluhlen with lbr\$c_maxrecsiz
101 0101 1 : Fix delete_data for multiple block spanning records.
102 0102 1 :
103 0103 1 : V02-007 RPG00043 Bob Grosso 12-Jun-1981
104 0104 1 : Comment history code.
105 0105 1 :
106 0106 1 : V02-006 RPG00042 Bob Grosso 2-Jun-1981
107 0107 1 : Correct delete_data to avoid looping on RFA past EOF.
108 0108 1 :
109 0109 1 : V02-005 RPG00041 Bob Grosso 8-May-1981
110 0110 1 : Refine lbr\$get_history and lbr\$put_history.
111 0111 1 :
112 0112 1 : V02-004 RPG00035 Bob Grosso 22-Apr-1981
113 0113 1 : Add lbr\$put_history and lbr\$get_history.
114 0114 1 : Remove lbr_rkcache reference.

115	0115	1	
116	0116	1	
117	0117	1	
118	0118	1	
119	0119	1	
120	0120	1	
121	0121	1	
122	0122	1	
123	0123	1	--
124	0124	1	
125	0125	1	

V02-003 RPG00006 Bob Grosso 5-Jan-1981
Correct the BUILTIN declaration

V02-002 RPG34250 Bob Grosso 16-Dec-1980
Correct the conversion of module insertion dates
entered prior to Version 2 Librarian.

```

127      0126 1 ISBTTL 'Declarations';
128      0127 1 LIBRARY
129      0128 1 'SYSSLIBRARY:STARLET.L32';      ! System data structures
130      0129 1 REQUIRE
131      0130 1 'PREFIX';
132      0269 1 REQUIRE
133      0270 1 'LBRDEF';
134      0861 1 REQUIRE
135      0862 1 'OLDFMTDEF';
136      0958 1
137      0959 1 EXTERNAL ROUTINE
138      0960 1 lbr$load_dcx,          ! load dcxshr if not already loaded
139      0961 1 SYSSFAO : ADDRESSING_MODE (GENERAL), !Formatted ascii output
140      0962 1 lookup_cache : JSB_2;        Lookup disk vbn in cache table
141      0963 1 add_cache : JSB_2;        Add vbn to cache table
142      0964 1 validate_ctl : JSB_1;    Validate library control index
143      0965 1 get_mem : JSB_2;       Allocate dynamic memory
144      0966 1 dealloc_mem : JSB_2;   Deallocate dynamic memory
145      0967 1 find_key;           Find key in index and return position
146      0968 1 mark_dirty;         Mark block dirty
147      0969 1 alloc_block : JSB_2; Allocate a disk block
148      0970 1 dealloc_block : JSB_1; Deallocate a disk block
149      0971 1 read_block : JSB_2;  Read disk block
150      0972 1 incr_rfa : JSB_2 NOVALUE;
151      0973 1 find_block : JSB_3;  Locate a block and cache it if not there already
152      0974 1 get_zmem : JSB_2;   Allocate VM and zero it
153      0975 1
154      0976 1 FORWARD ROUTINE
155      0977 1 update_nextrfa : JSB_1;  ! Update next RFA in library header
156      0978 1 incr_refcnt;        Increment module reference count
157      0979 1 decr_refcnt;       Decrement module reference count
158      0980 1 set_module;        Read and optionally update module header
159      0981 1 map_blk_to_mem;   Find/allocate block and map into memory
160      0982 1 delete_data;      Delete data
161      0983 1 write_record;     Write record to library
162      0984 1 read_old_record : JSB_2; ! Read record from old format library
163      0985 1 read_record : JSB_2;  Read record from library
164      0986 1 add_luhrecord;    Store the LUH record
165      0987 1 delete_luhrecord; ! Skip first luh record and return any freed blocks
166      0988 1
167      0989 1 EXTERNAL
168      0990 1 dcxshr_address,
169      0991 1 dcx_compress_data,
170      0992 1 dcx_expand_data,
171      0993 1 mem$1_maxblk,
172      0994 1 lbr$gt_maxread;    ! Max number blocks to read at once
173      0995 1 lbr$gl_rmsstv;    ! Return STV on errors here
174      0996 1 lbr$gt_eotdesc : VECTOR [4,BYTE], ! End of text ASCII record
175      0997 1 lbr$gl_control: REF BBLOCK; ! Pointer to control block
176      0998 1
177      0999 1 EXTERNAL LITERAL
178      1000 1 lbr$emptyhist,
179      1001 1 lbr$hdrtrunc,
180      1002 1 lbr$illop,
181      1003 1 lbr$intrnlerr,
182      1004 1 lbr$invrfa,
183      1005 1 lbr$lkpnotdon,

```

```
184      1006 1    lbr$_nohistory,
185      1007 1    lbr$_normal,
186      1008 1    lbr$_reclng,
187      1009 1    lbr$_rectrunc,
188      1010 1    lbr$_rfapasteof,
189      1011 1    lbr$_stillkeys;
190      1012 1
191      1013 1    ! Replacing uses of obj$c_maxrecsiz with lbr$c_maxrecsiz requires that
192      1014 1    they have the same value. Also, provide a larger value for DCX
193      1015 1    encoded records since they may in fact grow when they are "reduced" --
194      1016 1    e.g., adding a message pointer object module to an object library.
195      1017 1
196      U 1018 1    %IF lbr$c_maxrecsiz NEQ obj$c_maxrecsiz %THEN
197      U 1019 1    %ERROR ('lbr$c_maxrecsiz is not equivalent to obj$c_maxrecsiz')
198      1020 1    %FI
199      1021 1
200      1022 1    LITERAL
201      1023 1    lbr_dcx$c_maxrecsiz= 2 * lbr$c_maxrecsiz;    ! Allow DCX maximum record size
202      1024 1    ! to be larger than normal.
203      1025 1
204      1026 1    PSECT OWN = $CODE$;                                !Own data is all shareable
205      1027 1
206      1028 1    OWN
207      1029 1    fao_old2newdate : countedstring ('!ZW-!AC-19!ZW 00:00:00'),
208      1030 1    jan :    countedstring ('JAN'),          !ASCII strings for months **MUST BE ONLY 3 BYTES LONG TO FIT IN A WORD
209      1031 1    feb :    countedstring ('FEB'),
210      1032 1    mar :    countedstring ('MAR'),
211      1033 1    apr :    countedstring ('APR'),
212      1034 1    may :    countedstring ('MAY'),
213      1035 1    jun :    countedstring ('JUN'),
214      1036 1    jul :    countedstring ('JUL'),
215      1037 1    aug :    countedstring ('AUG'),
216      1038 1    sep :    countedstring ('SEP'),
217      1039 1    oct :    countedstring ('OCT'),
218      1040 1    nov :    countedstring ('NOV'),
219      1041 1    dec :    countedstring ('DEC');
220      1042 1
221      1043 1    BIND
222      1044 1    months = jan : VECTOR [,LONG];        !Months of year table
```

```

224 1045 1 %SBTTL 'LBR$FIND';
225 1046 1 GLOBAL ROUTINE lbr$find (control_index, txtrfa) =
226 1047 2 BEGIN
227 1048 2 ++
228 1049 2 FUNCTIONAL DESCRIPTION:
229
230 1051 2 This routine performs a lookup on a module given the RFA
231
232 1053 2 Inputs:
233
234 1055 2 control_index is the address of a longword containing the
235 1056 2 control index for th library.
236 1057 2 txtrfa is the address of a 6-byte buffer containing
237 1058 2 the module RFA to find.
238
239 1059 2 Outputs:
240
241 1060 2 The file is positioned to read the module's text
242
243 1061 2 --
244
245 1065 2 MAP
246 1066 2 txtrfa: REF BBLOCK; ! Pointer to RFA
247
248 1068 2 LOCAL
249 1069 2 descrip : BBLOCK [dsc$c_s_bln];
250
251 1071 2 BIND
252 1073 2 length = descrip [dsc$w_length] : WORD,
253 1074 2 addr = descrip [dsc$a_pointer] : REF BBLOCK;
254
255 1076 2 perform (validate_ctl(..control_index)); ! Validate control table index
256
257 1078 2 BEGIN
258 1079 3 BIND
259 1080 3 header = .lbr$gl_control [lbr$1_hdrptr] : BBLOCK, ! Pointer to header
260 1081 3 context = .lbr$gl_control [lbr$1_ctxptr] : BBLOCK, ! Pointer to context block
261 1082 3 eomodrfa = context [ctx$b_eomodrfa] : BBLOCK, ! End of module RFA
262 1083 3 readrfa = context [ctx$b_readrfa] : BBLOCK; ! Next RFA for read
263
264 1085 3 IF .context [ctx$v_oldlib] ! If old format library
265 1086 3 THEN
266 1087 4 BEGIN
267 1088 4 CH$MOVE (rfa$c_length, txtrfa, readrfa); ! Set RFA for reading
268 1089 4 eomodrfa [rfa$1_vbn] = 0; ! Disable end of module
269 1090 4 eomodrfa [rfa$w_offset] = 0; ! until after header read
270 1091 4 perform (read old record (readrfa, descrip)); ! Read and skip header
271 1092 4 IF .length NEQ omh$c_size
272 1093 4 THEN RETURN lbr$_inrfa
273 1094 4 ELSE
274 1095 5 BEGIN
275 1096 5 BIND
276 1097 5 modsizwords = addr [omh$1_modsiz] : VECTOR [,WORD];
277 1098 5
278 1099 5 CH$MOVE (rfa$c_length, txtrfa, eomodrfa);
279 1100 5 incr_rfa (.mod$izwords [1] + .mod$izwords [0] *
280 1101 5 %X'10000', eomodrfa);

```

```

: 281      1102 5          END
: 282      1103 4
: 283      1104 3          ELSE    END
: 284      1105 4          BEGIN
: 285      1106 4          CH$MOVE (rfa$C_length, .txtrfa, readrfa);
: 286      1107 4          perform (read_record (readrfa, descrip)); ! Read module header to skip it
: 287      1108 4          IF .length NEQ mhd$C_mhdlen+header [lhd$b_mhdusz] ! If module header not correct length
: 288      1109 4          OR .addr [mhd$1_refcnt] EQL 0 ! or ref count is 0
: 289      1110 4          THEN RETURN lbr$_invrfa; ! then RFA is bad
: 290      1111 3          END;
: 291      1112 3          context [ctx$V_lkpdon] = true; ! Indicate lookup_key done
: 292      1113 2          END;
: 293      1114 2          RETURN true;
: 294      1115 2
: 295      1116 2          END;
: 296      1117 1

```

```

.TITLE LBR.GETPUT
.IDENT \V04-000\
.PSECT $CODE$,NOWRT,2

```

		16 00000 FAO_OLD2NEWDATE:														
30	20	57	5A	21	39	31	2D	43	41	21	2D	57	5A	21	00001	.BYTE 22
															00010	.ASCII \!ZW-!AC-19!ZW 00:00:00\
															00017	.BLKB 1
															00018 JAN:	.BYTE 3
															00019 FEB:	.ASCII \JAN\
															00020 MAR:	.BYTE 3
															00021 APR:	.ASCII \FEB\
															00024 MAY:	.BYTE 3
															00025 JUN:	.ASCII \MAR\
															00028 JUL:	.BYTE 3
															00030 AUG:	.ASCII \APR\
															00032 SEP:	.BYTE 3
															00034 OCT:	.ASCII \MAY\
															00036 NOV:	.BYTE 3
															00038 DEC:	.ASCII \JUN\
															00040	.BYTE 3
															00042	.ASCII \JUL\
															00044	.BYTE 3
															00046	.ASCII \AUG\
															00048	.BYTE 3
															00050	.ASCII \SEP\
															00052	.BYTE 3
															00054	.ASCII \OCT\
															00056	.BYTE 3
															00058	.ASCII \NOV\
															00060	.BYTE 3
															00062	.ASCII \DEC\

MONTHS=

```

.JAN
.EXTRN LBR$LOAD_DCX, SYSSFAO
.EXTRN LOOKUP_CACHE, ADD_CACHE
.EXTRN VALIDATE_CTL, GET_MEM

```

.EXTRN DEALLOC MEM, FIND_KEY
.EXTRN MARK DIRTY, ALLOC_BLOCK
.EXTRN DEALLOC BLOCK, READ_BLOCK
.EXTRN INCR RFA, FIND_BLOCK
.EXTRN GET_ZMEM, DCXSHR ADDRESS
.EXTRN DCX-COMPRESS DATA
.EXTRN DCX-EXPAND DATA
.EXTRN MEMSL_MAXBLOCK, LBR\$GL_MAXREAD
.EXTRN LBR\$GL_RMSSTV, LBR\$GT_EOTDESC
.EXTRN LBR\$GL_CONTROL, LBR\$EMPTYHIST
.EXTRN LBR\$HDRTRUNC, LBR\$ILLOP
.EXTRN LBR\$INTRNLERR, LBR\$INVRFA
.EXTRN LBR\$LPNOTDON, LBR\$NOHISTORY
.EXTRN LBR\$NORMAL, LBR\$RECLNG
.EXTRN LBR\$RECTRUNC, LBR\$RFAPASTEON
.EXTRN LBR\$STILLKEYS

OFFC 00000									
							.ENTRY LBR\$FIND, Save R2,R3,R4,R5,R6,R7,R8,R9,R10,-; 1046		
							R11		
							#8, SP		
							aCONTROL_INDEX, R0		
							1076		
							BSBW_VALIDATE_CTL		
							BLBC_STATUS, 2\$		
							MOVL_LBR\$GL_CONTROL, R0		
							1080		
							MOVL_10(R0), R7		
							MOVL_14(R0), R6		
							MOVAB_34(R6), R8		
							BBC_#5, 4(R6), 1\$		
							MOVC3_#6, @XTXRFA, 40(R6)		
							CLRL_(R8)		
							CLRW_4(R8)		
							MOVAB_DESCRIP, R1		
							40(R6), R0		
							BSBW_READ_OLD_RECORD		
							BLBC_STATUS, 5\$		
							CMPW_LENGTH, #28		
							1092		
							BNEQ_3\$		
							ADDL3_#2, ADDR, R7		
							MOVC3_#6, @XTXRFA, (R8)		
							MOVZWL_2(R7), R0		
							(R7), R7		
							MOVZWL_#16, R7, R7		
							ASHL_R7, R0		
							ADDL2_R7, R0		
							MOVL_R8, R1		
							BSBW_INCR_RFA		
							4\$		
							MOVC3_#6, @XTXRFA, 40(R6)		
							1092		
							1106		
							51		
							MOVAB_DESCRIP, R1		
							40(R6), R0		
							BSBW_READ_RECORD		
							BLBC_STATUS, 5\$		
							1107		
							MOVZBL_60(R7), R0		
							#16, R6		
							ADDL2_#16, LENGTH, R0		
							CMPZV_#0, #16, LENGTH, R0		
							BNEQ_3\$		
							MOVL_ADDR, R0		
							TSTL_4(R0)		
							1109		
							;		

LBR.GETPUT
V04=000

LBR\$FIND

C 10
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 v4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32:1

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(3)

	50 00000000G	08	12 0008A	BNEQ	4\$	
		8F	00 0008C	MOVL	#LBRS_INVRFA, R0	:
			04 00093	RET		1110
04	A6	02	88 00094	BISB2	#2, 4(R6)	:
	50	01	00 00098	MOVL	#1, R0	1112
			04 0009B	RET		1115
			5\$:			1117

: Routine Size: 156 bytes. Routine Base: \$CODE\$ + 0048

LB
VO

```
1118 1 XSBTTL 'LBR$PUT RECORD';
1119 1 GLOBAL ROUTINE lbr$put_record (control_index, bufdesc, txtrfa) =
1120 2 BEGIN
1121 2 ++
1122 2 .+.
1123 2 .+.
1124 2 .+.
1125 2 .+.
1126 2 .+.
1127 2 .+.
1128 2 .+.
1129 2 .+.
1130 2 .+.
1131 2 .+.
1132 2 .+.
1133 2 .+.
1134 2 .+.
1135 2 .+.
1136 2 .+.
1137 2 .+.
1138 2 .+.
1139 2 .+.
1140 2 .+.
1141 2 .+.
1142 2 .+.
1143 2 .+.
1144 2 .+.
1145 2 .+.
1146 2 .+.
1147 2 .+.
1148 2 .+.
1149 2 .+.
1150 2 .+.
1151 2 .+.
1152 2 .+.
1153 2 .+.
1154 2 .+.
1155 2 .+.
1156 2 .+.
1157 3 BEGIN
1158 3 BIND
1159 3 context = .lbr$gl_control [lbr$1_cxptr] : BBLOCK, !Point to context block
1160 3 header = .lbr$gl_control [lbr$1_hdrptr] : BBLOCK, !and header
1161 3 nxtputrfa = context [ctx$b_nxtputrfa] : BBLOCK, !RFA for next PUT
1162 3 hdrnxtrfa = header [lhd$b_nextrfa] : BBLOCK; !Name next RFA
1163 3
1164 3 IF .context [ctx$v_oldlib]           !Cannot write to old library
1165 3 OR .context [ctx$v_ronly]          ! or read only library
1166 3 THEN RETURN lbr$_illop;
1167 3
1168 3 IF .bufdesc [dsc$w_length] GTRU lbr$c_maxrecsiz    !If record length illegal
1169 3 THEN RETURN lbr$_recng;                      ! then return with error
1170 3
1171 3 reduce_record = .header[lhd$1_dcxmapvbn] NEQ 0;
1172 3
1173 3 Create the module header record if this is the first put.
1174 3
```

```

355      1175 3    CH$MOVE (rfa$c_length, nextrfa, localrfa);
356      1176 3    IF NOT .context [ctx$v_mhdout]           !If module header needs to be written
357      1177 4    THEN BEGIN
358          1178 4        BIND
359          1179 4        mhdlen = .header [lhd$b_mhdusz] + mhd$c_mhdlen; !Length of module header
360          1180 4
361          1181 4        LOCAL
362          1182 4        mhdrec : BBLOCK [lbr$c_maxhdsiz]; !buffer for module header
363          1183 4
364          1184 4        CH$FILL (0, lbr$c_maxhdsiz, mhdrec); !Zero the module header
365          1185 4        mhdrec [mhd$B_idj] = mhd$c_mhdid; !Set ident
366          1186 4        $GETTIM (TIMADR = mhdrec [mhd$L_datim]); !Set in time of insertion
367          1187 4        header [lhd$L_updtim] = .mhdrec [mhd$L_datim]; !Set new time into header
368          1188 4        header [lhd$L_updtim] + 4 = .(mhdrec [mhd$L_datim] + 4);
369          1189 4        CH$MOVE (rfa$c_length, hdrnxtfa, localrfa);
370          1190 4        perform (write_record (mhdlen, mhdrec, localrfa, false, .txtrfa)); !write the header
371          1191 4        context [ctx$v_mhdout] = true;           !No longer need module header
372          1192 4        header [lhd$L_modhds] = .header [lhd$L_modhds] + 1; !Count another module header
373          1193 4        update_nextrfa (localrfa);                  !Update next RFA
374          1194 3    END;
375
376          1195 3
377          1196 3    IF .reduce_record
378          1197 3    THEN
379          1198 4        BEGIN
380          1199 4        BIND
381          1200 4        compress_desc = context[ctx$L_dcxrecdesc]: BBLOCK[dsc$c_s_bln];
382          1201 4        if .dcxshr_address eql 0
383          1202 4        then
384          1203 4            perform (lbr$load_dcx());
385          1204 4            compress_desc[dsc$w_length] = lbr_dcx$c_maxrecsiz;
386          1205 4            bufdesc[dsc$b_class] = dsc$k_class_s;
387          1206 4            bufdesc[dsc$b_dtype] = dsc$k_dtype_t;
388          1207 4            perform (.dcx_compress_data) ( context[ctx$L_dcxctx], .bufdesc, compress_desc, compress_desc[dsc$w_]
389          1208 4            perform (write_record (.compress_desc[dsc$w_length], .compress_desc[dsc$a_pointer],
390          1209 4                          localrfa, false));
391          1210 4        END
392          1211 3    ELSE
393          1212 3        perform (write_record (.bufdesc[dsc$w_length], .bufdesc[dsc$a_pointer],
394          1213 3                          localrfa, false));
395          1214 3
396          1215 3        update_nextrfa (localrfa);                  !Update next RFA
397          1216 3        CH$MOVE (rfa$c_length, localrfa, nextrfa);
398          1217 3        context [ctx$v_hdrdirty] = true;           !Flag header is dirty
399          1218 3        RETURN ss$_normal
400          1219 3    END;
400          1220 1 END;                                ! Of lbr$put_record

```

.EXTRN SYSSGETTIM

			OFFC 00000
SE	FF78	CE 9E 00002	
50	04	BC D0 00007	
		0000G 30 0000B	
01		50 E8 0000E	

.ENTRY	LBR\$PUT RECORD, Save R2,R3,R4,R5,R6,R7,R8,- : 1119
MOVAB	R9 R10, R11
MOVBL	-136(SP), SP
BSBW	ACONTROL_INDEX, R0
BLBS	VALIDATE_CTL
	STATUS, T\$

1119
1155

LBR GETPUT
V04=000

LBR\$PUT_RECORD

F 10
16-Sep-1984 01:53:17 VAX-11 Bliss-32 v4.0-742
14-Sep-1984 12:37:40 DISKS\VMSSMASTER:[LBR.SRC]GE

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LE
VC

LBR.GETPUT
V04-000

LBRSPUT_RECORD

G 10
16-Sep-1984 01:53:17 VAX-11 Bliss-32 v4.0-742
14-Sep-1984 12:37:40 DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

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		F8	AD	9F	000DB	PUSHAB	LOCALRFA	
		04	A2	DD	000DE	PUSHL	4(R2)	
	7E		62	3C	000E1	MOVZWL	(R2), -(SP)	
			0B	11	000E4	BRB	9S	
			7E	D4	000E6	CLRL	-(SP)	
		F8	AD	9F	000E8	PUSHAB	LOCALRFA	
		04	A7	DD	000EB	PUSHL	4(R7)	
	0000V	7E		67	3C	000EE	MOVZWL	(R7), -(SP)
			04	FB	000F1	CALLS	#4, WRITE RECORD	
	13		50	E9	000F6	BLBC	STATUS, 10S	
		50		AD	9E	000F9	MOVAB	LOCALRFA, R0
				0000V	30	000FD	BSBW	UPDATE NEXTRFA
3E	A8	F8	AD	06	28	00100	MOVC3	#6, LOCALRFA, 62(R8)
			6A	08	88	00106	BISB2	#8, (R10)
			50	01	D0	00109	MOVL	#1, R0
				04	0010C	10\$:	RET	

; Routine Size: 269 bytes, Routine Base: \$CODE\$ + 00E4

```

LBRSPUT-END

1221 1 %SBTTL 'LBRSPUT-END':
1222 1 GLOBAL ROUTINE Lbr$put_end (control_index) =
1223 2 BEGIN
1224 2 ++
1225 2
1226 2 FUNCTIONAL DESCRIPTION:
1227 2 This routine is called to finish putting text into the library.
1228 2
1229 2 CALLING SEQUENCE:
1230 2 status = lbr$put_end (control_index)
1231 2
1232 2 INPUT PARAMETERS:
1233 2 control_index is the control index returned from lbr$ini_control
1234 2
1235 2 IMPLICIT OUTPUTS:
1236 2 An end of text record is written.
1237 2
1238 2 --
1239 2
1240 2 LOCAL
1241 2 localrfa : BBLOCK [dsc$c_s_bln];
1242 2
1243 2 perform (validate_ctl(..control_index)); !Validate control index
1244 2
1245 2 BEGIN
1246 2 BIND
1247 3 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, !Get context block address
1248 3 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !Get header address
1249 3 nxtputrfa = context [ctx$b_nxtputrfa] : BBLOCK;
1250 3
1251 3 IF .context [ctx$v_oldlib] !Error if old library
1252 3 OR .context [ctx$v_ronly]
1253 3 THEN RETURN lbr$_illop;
1254 3
1255 3 CHSMOVE (rfa$c_length, nxtputrfa, localrfa);
1256 3 perform (write_record (.lbr$gt_eotdesc [0], lbr$gt_eotdesc [1],
1257 3 localrfa, False));
1258 3
1259 3 update_nextrfa (localrfa); !Update next RFA
1260 3 nxtputrfa [rfa$b_vbn] = 0; !Zero next put RFA
1261 3 context [ctx$v_mhdout] = false; !Need module header next PUT
1262 3 context [ctx$v_hdrdirty] = true; !Flag header is dirty
1263 3
1264 2 END;
1265 2
1266 2 RETURN ss$_normal
1267 1 END; ! Of lbr$put_end
1268 1

```

SE 50	OFFC 00000 04 08 C2 00002 BC DD 00005	.ENTRY LBRSPUT-END. Save R2,R3,R4,R5,R6,R7,R8,R9,- : 1222 R10,R11 SUBL2 #8, SP MOVL aCONTROL_INDEX, R0
----------	---	---

LBR_GPUT
V04=000

LBRSPUT_END

J 10
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40 VAX-11 BLISS-32 V4.0-742
DISKSVMMASTER:[LBR.SRC]GETPUT.B32;1

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			0000G	30	00009	BSBW	VALIDATE CTL		
			50	E9	0000C	BLBC	STATUS, 3\$		
			50	CF	0000F	MOVL	LBRSGL_CONTROL, R0	1251	
			56	0E	A0	DO	14(R0), R6		
			04	05	E0	00014	MOVL	#5, 4(R6), 1\$	
			04	A6	95	00018	BBS	4(R6)	1255
			50	08	18	00020	TSTB	2\$	1256
			00000000G	BF	DO	00022	BGEQ	#LBRS_ILLOP, R0	1257
					04	00029	MOVL	RET	
					28	0002A	MOV3	#6, 62(R6), LOCALRFA	1259
					7E	D4	CLRL	-(SP)	1261
					04	AE	PUSHAB	LOCALRFA	
			0000V	7E	0000G	CF	PUSHAB	LBRSGT_EOTDESC+1	
				CF	0000G	9F	MOVZBL	LBRSGT_EOTDESC, -(SP)	
				14	04	00031	CALLS	#4, WRITE_RECORD	
				50	50	FB	BLBC	STATUS, 3\$	
				50	6E	9F	MOVAB	LOCALRFA, R0	1262
				04	00034	30	BSBW	UPDATE_NEXTRFA	
				3E	0000V	00038	CLRL	62(R6)	1263
				A6	A6	00045	BICB2	#16, 4(R6)	1264
				10	D4	00048	BISB2	#8, 4(R6)	1265
				08	8A	0004E	MOVL	#1, R0	1267
				50	01	00052	RET		1268
					04	00056			
					04	00059			
					38:				

; Routine Size: 90 bytes, Routine Base: \$CODES + 01F1

```
: 451      1 XSBTTL 'LBR$GET_RECORD';
452      1 GLOBAL ROUTINE lbr$get_record (control_index, inbufdesc, outbufdesc, txtrfa) =
453      2 BEGIN
454
455      2 1 ++
456      2 1
457      2 1 FUNCTIONAL DESCRIPTION:
458      2 1
459      2 1     Read a record from the library
460
461      2 1 INPUT PARAMETERS:
462
463      2 1     control_index    Address of longword containing valid control index
464      2 1     inbufdesc      Address of string descriptor for user-supplied buffer
465      2 1     outbufdesc     (optional) Address of string descriptor for record if locate mode
466      2 1     txtrfa        (optional) Address of rfa.
467      2 1                 If empty then return rfa of retrieved record
468      2 1                 If non-empty then retrieve record located by it.
469
470      2 1 IMPLICIT INPUTS:
471      2 1
472      2 1     An lbr$lookup_key or lbr$find must have been done to position to the module
473
474      2 1 --
475
476      2 1 MAP
477      2 1     inbufdesc : REF BBLOCK,
478      2 1     outbufdesc : REF BBLOCK;
479
480      2 1 LOCAL
481      2 1     status,
482      2 1     use_call_rfa,                      ! remember whether caller supplied an rfa
483      2 1     descrip : BBLOCK [dsc$C_s_bln];
484
485      2 1 BIND
486      2 1     context = .lbr$gl_control[lbr$l_ctxptr]: BBLOCK,
487      2 1     call_rfa = .txtrfa : BBLOCK,           ! caller supplied rfa, or slot to return rfa
488      2 1     reclen = descrip [dsc$W_length] : WORD,
489      2 1     recaddr = descrip [dsc$A_pointer];
490
491      2 1 BUILTIN
492      2 1     NULLPARAMETER;                  ! True if parameter not specified
493
494      2 1 perform (validate_ctl(..control_index));   !Validate control index
495
496      2 1 use_call_rfa = (IF (NOT NULLPARAMETER (4) )
497      2 1             THEN (.call_rfa [rfa$1_vbn] NEQ 0)          ! if caller has supplied a non-zero rfa then use it.
498      2 1             ELSE false);
499
500      2 1 BEGIN
501      2 1     BIND
502      2 1     context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, !Name context block
503      2 1     lrab = .context [ctx$1_recrab] : BBLOCK,
504      2 1     readrfa = context [ctx$B_readrfa] : BBLOCK,
505      2 1     header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK;
506
507      2 1 IF .use_call_rfa
508      2 1 THEN
```

```

508      1326  4   BEGIN
509      1327  4     context [ctx$v_lkpdon] = true;
510      1328  4     readrfa [rfasl_vbn] = .call_rfa [rfasl_vbn];
511      1329  4     readrfa [rfasw_offset] = .call_rfa [rfasw_offset];
512      1330  4   END
513      1331  3   ELSE
514      1332  4     BEGIN
515      1333  5       IF (NOT .context [ctx$v_lkpdon])
516      1334  4         THEN RETURN lbrs_lkpnotdon;
517      1335  4       IF NOT NULLPARAMETER (4)
518      1336  4         THEN
519      1337  5           BEGIN ! return rfa of retrieved record
520      1338  5             call_rfa [rfasl_vbn] = .readrfa [rfasl_vbn];
521      1339  5             call_rfa [rfasw_offset] = .readrfa [rfasw_offset];
522      1340  4           END;
523      1341  3         END;
524      1342  3
525      1343  4     status = (IF NOT .context [ctx$v_oldlib]
526      1344  4           THEN read_record ( readrfa, descrip)
527      1345  3           ELSE read_old_record ( readrfa, descrip) );
528
529      1347  3   IF .header[lhdsl_dcxmapvbn] NEQ 0 AND .status
530      1348  5   THEN
531      1349  4     BEGIN
532      1350  4       BIND
533      1351  4         expand_desc = context[ctx$1_dcxrecdsc] : BBLOCK [dsc$c_s_bln];
534      1352  4         if .dcxshr_address eql 0
535      1353  4         then
536      1354  4           perform(lbr$load_dcx());
537      1355  4         expand_desc[dsc$w_length] = lbr$c_maxrecsiz;
538      1356  4         descrip[dsc$b_dtype] = dsc$k_dtype_t;
539      1357  4         descrip[dsc$b_class] = dsc$k_class_s;
540      1358  4         P perform ( (.dcx_expand_data)"( context[ctx$1_dcxctx], descrip, expand_desc,
541      1359  4                           reclen));
542      1360  4         recaddr = .expand_desc[dsc$sa_pointer];
543      1361  3       END;
544
545      1362  3
546      1363  3   IF .status                                !If successful read
547      1364  4   THEN BEGIN
548      1365  4     IF .lbr$gl_control [lbr$v_locate]      !Locate mode?
549      1366  4     THEN
550      1367  5       BEGIN
551      1368  5         IF NOT NULLPARAMETER (3)          !Want buffer length?
552      1369  5         THEN
553      1370  6           BEGIN
554      1371  6             outbufdesc [dsc$w_length] = .reclen; !yes--update descriptor
555      1372  6             outbufdesc [dsc$sa_pointer] = .recaddr;
556      1373  5           END;
557      1374  5       END
558      1375  5   ELSE BEGIN
559      1376  5     CH$MOVE (MIN (.reclen, .inbufdesc [dsc$w_length]),
560      1377  5               .recaddr, .inbufdesc [dsc$sa_pointer]);
561      1378  5     IF .reclen GTR .inbufdesc [dsc$w_length]
562      1379  5       THEN status = lbrs_rectrunc;
563      1380  5     IF NOT NULLPARAMETER (3)          !Want buffer length?
564      1381  5       THEN BEGIN

```

```

: 565 1383 6      outbufdesc [dsc$w_length] = .recrlen;
: 566 1384 6      outbufdesc [dsc$w_pointer] = .inbufdesc [dsc$w_pointer];
: 567 1385 5      END;
: 568 1386 4      ! if move mode
: 569 1387 4      END: ! if successful read
: 570 1388 4      ELSE IF .status EQL rmss_eof !Otherwise, if end of module
: 571 1389 3      THEN context [ctx$w_lkpdon] = false;
: 572 1390 3
: 573 1391 3
: 574 1392 2      END;
: 575 1393 2      RETURN .status
: 576 1394 1      END; ! Of lbr$get_record

```

			OFFC 00000	.ENTRY	LBRSGET RECORD, Save R2,R3,R4,R5,R6,R7,R8,- ; 1270
5E			08 C2 00002	SUBL2	R9,R10,R11
52	10	AC D0 00005		#8 SP	
50	04	BC D0 00009		TXTRFA, R2	1305
		0000G 30 0000D		ACONTROL_INDEX, R0	1312
01	50	E8 00010		BSBW VALIDATE_CTL	
		04 00013		BLBS STATUS, TS	
04	6C 91 00014	1S:		RET	
	12 1F 00017			CMPB (AP), #4	1314
	10 AC D5 00019			BLSSU 3S	
	0D 13 0001C			TSTL 16(AP)	
	50 D4 0001E			BEQL 3S	
	62 D5 00020			CLRL R0	
	02 13 00022			TSTL (R2)	1315
	50 D6 00024			BEQL 2S	
	50 D0 00026	2S:		INCL R0	
54	50 11 00029			MOVL R0, USE_CALL_RFA	
	02 11 00029			BRB 4S	
	54 D4 0002B	3S:		CLRL USE CALL RFA	1314
51	0000G CF D0 00020	4S:		MOVL LBR\$GL_CONTROL, R1	1319
53	OE A1 D0 00032			MOVL 14(R1), R3	
50	28 A3 9E 00036			MOVAB 40(R3), R0	1321
55	0A A1 D0 0003A			MOVL 10(R1), R5	1322
11	54 E9 0003E			BLBC USE CALL RFA, 5S	1324
54	04 A3 9E 00041			MOVAB 4(R3), R4	1327
64	02 88 00045			BISB2 #2 (R4)	
60	62 D0 00048			MOVL (R2) (R0)	1328
04	A0 04 A2 B0 0004B			MOVW 4(R2), 4(R0)	1329
	22 11 00050			BRB 7S	1324
08	54 04 A3 9E 00052	5S:		MOVAB 4(R3), R4	1333
64	01 E0 00056			BBS #1, (R4), 6S	
	50 00000000G 8F D0 0005A			MOVL #LBRS_LKPNOTDON, R0	1334
	04 04 04 00061			RET	
04	6C 91 00062	6S:		CMPB (AP), #4	1335
	00 1F 00065			BLSSU 7S	
	10 AC D5 00067			TSTL 16(AP)	
	08 13 0006A			BEQL 7S	
08	62 A2 04 A0 B0 0006F			MOVL (R0), (R2)	1338
04	64 05 E0 00074	7S:		MOVW 4(R0), 4(R2)	1339
				BBS #5, (R4), 8S	1343

LBR GETPUT
V04=000

LBR\$GET_RECORD

M 10
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; Routine Size: 307 bytes, Routine Base: SCODES + 0248

LBR\$GETPUT
V04=000

LBR\$GET_RECORD

N 10

16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

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(6)

LB
VC

```

578      1395 1 ISBTTL 'LBR$DELETE DATA';
579      1396 1 GLOBAL ROUTINE lbr$delete_data (control_index, txtrfa) =
580      1397 2 BEGIN
581      1398 2 ++
582      1399 2
583      1400 2 FUNCTIONAL DESCRIPTION:
584      1401 2
585      1402 2 Delete a text module from the library
586      1403 2
587      1404 2 INPUT PARAMETERS:
588      1405 2
589      1406 2     control_index          Address of valid control index
590      1407 2     txtrfa                Pointer to RFA of text to delete
591      1408 2
592      1409 2 IMPLICIT OUTPUTS:
593      1410 2
594      1411 2     text is deleted
595      1412 2!--
596      1413 2
597      1414 2 perform (validate_ctl(..control_index));
598      1415 2
599      1416 3 BEGIN
600      1417 3     BIND
601      1418 3     context = .lbr$gl_control [lbr$tl_ctxptr] : BBLOCK;
602      1419 3
603      1420 3     IF .context [ctx$v_oldlib]                      !Can't delete in old library
604      1421 3     OR .context [ctx$v_ronly]                    ! or read only
605      1422 3     THEN RETURN lbr$_illop;
606      1423 2     END;
607      1424 2
608      1425 2 perform (delete_data (.txtrfa));
609      1426 2 RETURN true;
610      1427 1 END;                                         !OF lbr$delete_data

```

		OFFC 00000		.ENTRY	LBR\$DELETE_DATA, Save R2,R3,R4,R5,R6,R7,R8,-; 1396
		50 04 BC D0 00002		MOVL	R9,R10,R11
		0000G 30 00006		ACONTROL_INDEX, R0	1414
		29 50 E9 00009		BSBW	VALIDATE_CTL
		0000G CF D0 0000C		BLBC	STATUS, 3\$
		50 0E A0 D0 00011		MOVL	LBR\$GL_CONTROL, R0
		05 E0 00015		MOVL	14(R0), R0
		04 A0 95 0001A		BBS	#5, 4(R0), 1\$
		08 18 0001D		TSTB	4(R0)
		50 00000000G 8F D0 0001F 1\$:		BGEQ	2\$
		04 00026		MOVL	#LBR\$_ILLOP, R0
				RET	1422
		0000V CF 08 AC DD 00027 2\$:		PUSHL	TXTRFA
		03 50 FB 0002A		CALLS	#1, DELETE_DATA
		50 01 E9 0002F		BLBC	STATUS, 3\$
		01 D0 00032		MOVL	#1, R0
		04 00035 3\$:		RET	1426
					1427

: Routine Size: 54 bytes, Routine Base: \$CODE\$ + 037E

LBR GETPUT
V04=000

LBR\$DELETE_DATA

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16-Sep-1984 01:53:17 VAX-11 BLiss-32 v4.0-742
14-Sep-1984 12:37:40 DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1 Page 22 (?)

LB
VO

```

      delete_data

612   1 %SBTTL  'delete data';
613   1 GLOBAL ROUTINE delete_data (txtrfa) =
614   2 BEGIN
615
616   2 ! Delete data starting with the given RFA
617   2 !
618
619   2 ROUTINE decr_refs (startrfa, endrfa) =
620   2 BEGIN
621
622   3 Local routine to decrement record count for a given vbn. If
623   3 record count goes to zero, deallocate the block.
624
625   3 MAP
626     startrfa : REF BBLOCK,
627     endrfa : REF BBLOCK;
628
629
630   3 LOCAL
631     cachentry : REF BBLOCK,
632     blkadr : REF BBLOCK,
633     link;
634
635   3 perform (lookup_cache (.startrfa [rfa$1_vbn], cachentry)); !Find the block
636   3 blkadr = .cachentry [cache$1_address];
637   3 blkadr [data$b_recs] = .blkadr [data$b_recs] - 1;           !Point to it
638   3 cachentry [cache$1_dirty] = true;                            !Count one less
639   3 link = .blkadr [data$1_link];                                !Mark block as dirty
640   3 IF .blkadr [data$b_recs] EQ 0                                !Save link to next block
641   3 THEN dealloc_block (.startrfa [rfa$1_vbn]);                 !and if all gone
642   3                                               !then deallocate the block
643   4 IF (.startrfa [rfa$1_vbn] NEQ .endrfa [rfa$1_vbn])        !If record spans multiple blocks
644   3 THEN
645   4   IF (.link NEQ .endrfa [rfa$1_vbn]) ! Spans more than two blocks
646   3   THEN
647   4     BEGIN
648   4       LOCAL
649   4         start_rfa : BBLOCK [rfa$c_length];
650   4         start_rfa [rfa$1_vbn] = .link;
651   4         decr_refs (start_rfa, .endrfa);
652   4       END
653   3   ELSE
654   3     IF .endrfa [rfa$w_offset] NEQ data$c_data
655   3     THEN decr_refs (.endrfa, .endrfa);                      ! Spans two blocks
656   3
657   2 RETURN true;                                              ! and does not end at end of previous block
658   2 END;                                                       ! then decrement ref count in ending block
659
660
661
662
663
664
665
666
667
668
669
670
671
672
673

```

!Of dec_refs

OFFC 00000 DECR_REF:

SE	0C C2 00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	: 1435
51	6E 9E 00005	SUBL2	#12, SP	
50	04 BC D0 00008	MOVAB	CACHENTRY, R1	: 1451
	0000G 30 0000C	MOVL	@STARTRFA, R0	
		BSBW	LOOKUP_CACHE	

	47		50	E9	0000F		BLBC	STATUS, \$S	
	50		6E	D0	00012		MOVL	CACHENTRY, R0	: 1452
	51	08	A0	D0	00015		MOVL	8(R0), BLKADR	
OC	A0		61	97	00019		DEC B	(BLKADR)	: 1453
	53	02	01	88	0001B		BISB2	#1, 12(R0)	: 1454
			A1	D0	0001F		MOVL	2(BLKADR), LINK	: 1455
			61	95	00023		TSTB	(BLKADR)	: 1456
			07	12	00025		BNEQ	1\$	
	50	04	BC	D0	00027		MOVL	@STARTRFA, R0	: 1457
			0000G	30	0002B	18:	BSBW	DEALLOC_BLOCK	
	52	08	AC	D0	0002E		MOVL	ENDRFA, R2	: 1459
	62	04	BC	D1	00032		CMPL	@STARTRFA, (R2)	
			1E	13	00036		BEQL	4\$	
	62		53	D1	00038		CMPL	LINK, (R2)	: 1461
			0B	13	0003B		BEQL	2\$	
04	AE		53	D0	0003D		MOVL	LINK, START_RFA	: 1466
			52	DD	00041		PUSHL	R2	: 1467
		08	AE	9F	00043		PUSHAB	START_RFA	
			0A	11	00046		BRB	3\$	
	06	04	A2	B1	00048	28:	CMPW	4(R2), #6	: 1470
			08	13	0004C		BEQL	4\$	
			52	DD	0004E		PUSHL	R2	: 1471
			52	DD	00050		PUSHL	R2	
AA	AF		02	FB	00052	38:	CALLS	#2, DECR_REFS	
	50		01	D0	00056	48:	MOVL	#1, R0	: 1472
			04	00059	58:		RET		: 1473

: Routine Size: 90 bytes, Routine Base: \$CODE\$ + 03B4

```

: 658      1474 2
: 659      1475 2
: 660      1476 2 ! Main body of delete_data
: 661      1477 2
: 662      1478 2 ! MAP
: 663      1479 2   txtrfa : REF BBLOCK;
: 664      1480 2 LOCAL
: 665      1481 2   read_status,
: 666      1482 2   locatrfa : BBLOCK [rfaSc_length].
: 667      1483 2   recrfa : BBLOCK [rfaSc_length].
: 668      1484 2   cachentry : REF BBLOCK,
: 669      1485 2   descrip : BBLOCK [dscSc_s_bln];
: 670
: 671      1486 2
: 672      1487 2 BIND
: 673      1488 2   header = .lbr$gl_control [lbr$1_hdrptr] : BBLOCK,
: 674      1489 2   hdrnxtrfa = header [lhd$b_nextrfa] : BBLOCK,
: 675      1490 2   context = .lbr$gl_control [lbr$1_ctxptr] : BBLOCK,
: 676      1491 2   length = descrip [dsc$w_length] : WORD
: 677      1492 2   addr = descrip [dsc$w_pointer] : REF BBLOCK;
: 678
: 679      1493 2 IF .context [ctx$w_oldlib]
: 680      1494 2   THEN RETURN lbr$_ilop;           !Can't delete text
: 681      1495 2                                     ! from old library
: 682      1496 2
: 683      1497 2 CHSMOVE (rfaSc_length, .txtrfa, localrfa);
: 684      1498 2 CHSMOVE (rfaSc_length, .txtrfa, recrfa);    !read module header
: 685      1499 2 perform (read_record {localrfa, descrip});    !check that it really is
: 686      1500 2 IF .addr [mhd$b_id] NEQ mhd$w_mhid

```

```

: 685      1501 2 THEN RETURN lbrs_inyrfas;
: 686      1502 2 IF .addr [mhdsL_refcnt] NEQ 0
: 687      1503 2     THEN RETURN lbrs_stillkeys;
: 688      1504 2     decr_refs (recrfa, localrfa);
: 689      1505 2
: 690      1506 2     Read the text until end, deleting empty blocks
: 691      1507 2
: 692      1508 2     CHSMOVE (rfaSc_length, localrfa, recrfa);           !Save RFA of first data record
: 693      1509 2     WHILE (read_status = read_record (localrfa, descrip)) NEQ rmss_eof
: 694      1510 2     DO BEGIN
: 695      1511 2       IF NOT .read_status THEN RETURN .read_status;    !Avoid looping on read error
: 696      1512 2       decr_refs (recrfa, localrfa);                  !Decrement record counts
: 697      1513 2       CHSMOVE (rfaSc_length, localrfa, recrfa);    !Copy RFA of next record
: 698      1514 2     END;
: 699      1515 2
: 700      1516 2     decr_refs (recrfa, localrfa);                  !Discount end of file record too
: 701      1517 2
: 702      1518 2     header [lhdsl_modhdrs] = .header [lhdsl_modhdrs] - 1; !One less module header
: 703      1519 2     IF .header [lhdsl_modhdrs] EQL 0            !If that was the last one,
: 704      1520 2     THEN BEGIN
: 705      1521 3       hdrnxtrfa [rfaSl_vbn] = .header [lhdsl_hipreal] + 1;!Reset next VBN
: 706      1522 3       hdrnxtrfa [rfaSw_offset] = 0;                 !And offset
: 707      1523 2     END;
: 708      1524 2     context [ctx$V_hdrdirty] = true;                !flag header is dirty
: 709      1525 2     RETURN true
: 710      1526 1 END;                                         ! Of delete_data

```

				OFFC 00000	.ENTRY	DELETE DATA, Save R2,R3,R4,R5,R6,R7,R8,R9,- : 1429
				SE 50 0000G 18 C2 00002	SUBL2 #24, SP	R10,R1T
				56 0A A0 7D 0000A	MOVL LBR\$GL_CONTROL, R0	1488
				59 4C A6 9E 0000E	MOVQ 10(R0), R6	
		08	04	A7 05 L1 00012	MOVAB 76(R6), R9	1489
				50 00000000G BF 00 00017	BBC #5, 4(R7), 1S	1494
				04 0001E	MOVL #LBRS_ILLÖP, R0	1495
					RET	
		10		06 28 0001F 18:	MOVC3 #6, @TCTRFA, LOCALRFA	1497
		08	AE	04 BC 06 28 00025	MOVC3 #6, @TCTRFA, RECRFA	1498
				51 6E 9E 0002B	MOVAB DESCRIPT, R1	1499
				50 10 AE 9E 0002E	MOVAB LOCALRFA, R0	
				0000V 30 00032	BSBW READ RECORD	
				6D 50 E9 00035	BLBC STATUS, 6S	
				50 04 AE D0 00038	MOVL ADDR, R0	1500
			AD	8F 01 A0 91 0003C	CMPB 1(R0), #173	
				08 13 00041	BEQL 2S	
				50 00000000G BF 00 00043	MOVL #LBRS_INVRFA, R0	1501
				04 A0 D5 0004B 28:	RET	
				08 13 0004E	TSTL 4(R0)	1502
				50 00000000G BF 00 00050	BEQL 3S	
				04 00057	MOVL #LBRS_STILLKEYS, R0	1503
				10 AE 9F 00058 38:	RET	
				0C AE 9F 0005B	PUSHAB LOCALRFA	1504
					PUSHAB RECRFA	

08 AE FF43 10 CF	02 FB 0005E	CALLS #2, DECR_REFs	
51 50	06 28 00063	MOV C3 #6, LOCALRFA, RECRFA	1508
	6E 9E 00069	MOV AB DESCRIPT, R1	1509
	AE 9E 0006C	MOV AB LOCALRF, R0	
0001827A 8F 58	0000V 30 00070	BSBW READ RECORD	
	50 D0 00073	MOVL R0, READ_STATUS	
	58 D1 00076	CMPL READ_STATUS, #98938	
D6 50	07 13 0007D	BEQL 4\$	
	58 E8 0007F	BLBS READ_STATUS, 3\$	1511
	58 D0 00082	MOVL READ_STATUS, R0	
	04 00085	RET	
FF15 CF	10 AE 9F 00086	PUSHAB LOCALRFA	1516
	0C AE 9F 00089	PUSHAB RECRFA	
	02 FB 0008C	CALLS #2, DECR_REFs	
69 5E A6	74 A6 D7 00091	DECL 116(R6)	1518
	08 12 00094	BNEQ 5\$	1519
	01 C1 00096	ADDL3 #1, 94(R6), (R9)	1521
04 A7 50	04 A9 B4 0009B	CLRW 4(R9)	1522
	08 88 0009E	BISB2 #8, 4(R7)	1524
	01 D0 000A2	MOVL #1, R0	1525
	04 000A5	RET	1526

; Routine Size: 166 bytes, Routine Base: \$CODES + 040E

```

712      1 %SBTTL 'write_record';
713      1 GLOBAL ROUTINE write_record (bytcnt, addr, writerfa, rewrite, retrfa) =
714      2 BEGIN
715      2   This routine does the actual output to the library
716      2   Inputs:
717      2     bytcnt = Number of bytes in record
718      2     addr = Address of record
719      2     writerfa = RFA to store record in file
720      2     rewrite = true if rewriting previous record
721      2     retrfa (optional) = Address to receive RFA of record
722      2           (the requested RFA may be modified)
723      2
724      2 ROUTINE next_block (lastblkadr, rfa, rewrite, newblkadr) =
725      2 BEGIN
726      2   Local routine to map the next block into memory and
727      2   handle the links.
728      2
729      2   MAP
730      2     lastblkadr : REF BBLOCK,
731      2     rfa : REF BBLOCK,
732      2     newblkadr : REF BBLOCK;
733      2
734      2   LOCAL
735      2     newblock : REF BBLOCK,
736      2     cachentry : REF BBLOCK;
737      2
738      2     IF .rewrite
739      2     THEN BEGIN
740      2       !If rewriting the record
741      2       rfa [rfasI_vbn] = .lastblkadr [data$I_link];!link to next block
742      2       rfa [rfasW_offset] = data$c_data;
743      2     END;
744      2     update_nextrfa (.rfa);          !Update next RFA
745      2     perform (map_blk_to_mem (.rfa, .rewrite, .newblkadr, !Bring block into memory
746      2               cachentry));
747      2     newblock = ..newblkadr;          !Get memory address
748      2     IF NOT .rewrite
749      2     THEN newblock [data$b_recs] = 1; !If writing (not rewriting)
750      2     update_nextrfa (.rfa);          then this is first record in block
751      2     cachentry [cache$c_dirty] = true; !Update next RFA (map_blk_to_mem
752      2     IF NOT .rewrite
753      2     THEN lastblkadr [data$I_link] = .cachentry [cache$I_vbn];!Then set the link in last block
754      2     RETURN true
755      2
756      2     !Of next_block
757      2
758      2 END;

```

OFFC 00000 NEXT_BLOCK:

SE	04	C2	00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	: 1541
OC	0C	AC	E9 00005	SUBL2	#4, SP	: 1556
50	04	AC	7D 00009	BLBC	REWRITE, 1\$: 1558
				MOVQ	LASTBLKADR, R0	

04	61	02	A0	D0	0000D	MOVL	2(R0), (R1)
	A1	06	B0	00011	MOVW	#6, 4(R1)	
	50	08	AC	DD	00015	MOVL	RFÁ, R0
		0000V	30	00C19	BSBW	UPDATE_NEXTRFA	
			SE	DD	0001C	PUSHL	SP
		7E	0C	AC	7D	MOVQ	REWRITE, -(SP)
			08	AC	DD	PUSHL	RFA
0000V	CF	04	FB	00025	CALLS	#4, MAP_BLK_TO_MEM	
	29	50	50	E9	0002A	BLBC	STATUS, 4\$
	50	10	BC	DO	0002D	MOVL	ONEWBLKADR, NEWBLOCK
	03	OC	AC	E8	00031	BLBS	REWRITE, 2\$
	60	01	90	DO	00035	MOVB	#1 (NEWBLOCK)
	50	08	AC	DO	00038	MOVL	RFÁ, R0
		0000V	30	0003C	BSBW	UPDATE_NEXTRFA	
			6E	DO	0003F	MOVL	CACHENTRY, R1
OC	A1	01	88	00042	BISB2	#1, 12(R1)	
	09	OC	AC	E8	00046	BLBS	REWRITE, 3\$
	50	04	AC	DO	0004A	MOVL	LASTBLKADR, R0
	02	A0	04	A1	DO	MOVL	4(R1), 2(R0)
	50	01	DO	00053	38:	MOVL	#1, R0
			04	00056	48:	RET	

: Routine Size: 87 bytes, Routine Base: SCODE\$ + 04B4

```

759 1574 2 | Main body of write_record
760 1575 2 | 
761 1576 2 | 
762 1577 2 | MAP
763 1578 2 | writerfa : REF BBLOCK; !Pointer to RFA to write at
764 1579 2 | LOCAL
765 1580 2 | bytes,
766 1581 2 | blkadr : REF BBLOCK, !Pointer to disk block in memory
767 1582 2 | movecount,
768 1583 2 | cachentry : REF BBLOCK,
769 1584 2 | bufptr;
770 1585 2 | 
771 1586 2 | BIND
772 1587 2 | blkvector = blkadr : REF VECTOR [,BYTE],
773 1588 2 | header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !point to the header
774 1589 2 | hdrnxtrfa = header [lhd$b_nextrfa] : BBLOCK, !name next RFA part
775 1590 2 | context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK;
776 1591 2 | 
777 1592 2 | BUILTIN
778 1593 2 | NULLPARAMETER; ! True if parameter not specified
779 1594 2 | 
780 1595 2 | bytes = .bytcnt; !and the byte count
781 1596 2 | bufptr = .addr; !Point to the data buffer
782 1597 2 | IF .writerfa [rfa$1_vbn] GTRU .hdrnxtrfa [rfa$1_vbn] !Check for illegal vbn request
783 1598 2 | THEN RETURN lbr$rfapasteof;
784 1599 2 | perform (map_blk_to_mem (.writerfa, .rewrite, blkadr, cachentry)); !Map block
785 1600 2 | cachentry [cache$v_dirty] = true; !Mark block as dirty
786 1601 2 | IF NOT .rewrite !Unless rewriting the record
787 1602 2 | THEN blkadr [data$bb_recs] = .blkadr [data$bb_recs] + 1; ! then count another record in block
788 1603 2 | update_nextrfa (.writerfa); !Update next RFA
789 1604 2 | 
790 1605 3 DO BEGIN

```

```

791 1606 3
792 1607 3 IF .bytes EQL .bytcnt !If this is first time in here
793 1608 4 THEN BEGIN !then we need to set the byte count
794 1609 4 IF .writerfa [rfa$w offset] EQL 0 !If just went to new page
795 1610 4 THEN perform (next_block (.blkadr, .writerfa, .rewrite, blkadr)); ! then get next block in
796 1611 4 IF NOT NULLPARAMETER ($)
797 1612 4 THEN ! If retrfa specified,
798 1613 4 CHSMOVE (rfa$c_length, .writerfa, .retrfa); ! then return to caller
799 1614 5
800 1615 5 BEGIN
801 1616 5 BIND
802 1617 5 bytecount = blkvector [.writerfa [rfa$w offset]] : WORD; !Name the spot where it goes
803 1618 4 bytecount = .bytcnt; !Set the byte count
804 1619 4 END;
805 1620 4 incr rfa (2, .writerfa); !Bump the RFA
806 1621 4 update_nextrfa (.writerfa); !Update next RFA
807 1622 4 IF .writerfa [rfa$w offset] EQL 0 !gone to new block?
808 1623 4 THEN perform (next_block (.blkadr, .writerfa, .rewrite, blkadr)); !yes--bring in the block
809 1624 4 END;
810 1625 3 movecount = MINU (.bytes, data$c length - .writerfa [rfa$w offset]); !Figure length of move
811 1626 3 CHSMOVE (.movecount, .bufptr, blkvector [.writerfa [rfa$w offset]]); !and move it in
812 1627 3 incr rfa (.movecount, .writerfa); !increment RFA
813 1628 3 update_nextrfa (.writerfa); !Update next RFA
814 1629 3 bufptr = .bufptr + .movecount; !update the pointer
815 1630 3 bytes = .bytes - .movecount; !and bytes to go
816 1631 3 IF .writerfa [rfa$w offset] EQL 0 !going to new page?
817 1632 4 THEN BEGIN
818 1633 4 perform (next_block (.blkadr,
819 1634 4 .writerfa, .rewrite, blkadr));
820 1635 4 IF .bytes EQL 0 !However, if done with record
821 1636 4 AND NOT .rewrite !and not rewriting record
822 1637 4 THEN blkadr [data$b_recs] = 0; ! then really no records in there yet
823 1638 3 END
824 1639 2 UNTIL .bytes EQL 0; !End of repeat loop
825
826 1640 2 RETURN true !End of repeat loop
827 1641 2
1642 1 END; !Of write_record

```

			OFFC 00000	.ENTRY	WRITE RECORD, Save R2,R3,R4,R5,R6,R7,R8,R9,-: 1528	
			SB 0000V CF 9E 00002	MOVAB	R10, RT1	
			SE 08 C2 00007	SUBL2	UPDÁTE_NEXTRFA, R11	
			50 0000G CF D0 0000A	MOVL	#8, SP	
51	0A	A0 0000004C	8F C1 0000F	ADDL3	LBRSGL CONTROL R0	1588
		56 04 AC D0 00018	MOVL	#76, 10(R0), R1	1589	
		5A 08 AC D0 0001C	MOVL	BYTCNT, BYTÉS	1595	
		57 OC AC D0 00020	MOVL	ADDR, BUFPTR	1596	
		61 67 D1 00024	MOVL	WRITÉRFA, R7	1597	
		50 00000000G 08 18 00027	CMPL	(R7), (R1)		
		50 00000000G 8F D0 00029	BLEQU	1\$		
		08 SE DD 00031 1\$: 04 00030	MOVL	#LBRS_RFAPASTEOF, R0	1598	
		08 AE 9F 00033	RET			
			PUSHL	SP		
			PUSHAB	BLKADR	1599	

	59	10	AC	D0	00036	MOVL	REWRITE_R9	
	0000V	0280	8F	BB	0003A	PUSHR	#^M<R7 R9>	
	CF	04	FB	0003E	CALLS	#4	MAP_BLK_TO_MEM	
	6C	50	E9	00043	BLBC	STATUS_6S		1600
	50	6E	D0	00046	MOVL	CACHENTRY_R0		
	OC	01	88	00049	BISB2	#1, 12(ROS)		
	A0	59	E8	0004D	BLBS	R9, 2\$		
	03	BE	96	00050	INCBL	@BLKADR		
	50	57	D0	00053	MOVL	R7, R0		
	04	68	16	00056	JSB	UPDATE_NEXTRFA		
	AC	56	D1	00058	CMPL	BYTES_BYTCNT		
	04	57	12	0005C	BNEQ	7\$		
		A7	B5	0005E	TSTW	4(R7)		
		12	12	00061	BNEQ	4\$		
		AE	9F	00063	PUSHAB	BLKADR		
		0280	8F	BB	PUSHR	#^M<R7,R9>		
	FF37	10	AE	DD	PUSHL	BLKADR		
	CF	04	FB	0006D	CALLS	#4, NEXT_BLOCK		
	3D	50	E9	00072	BLBC	STATUS_6S		
	05	6C	91	00075	CMPB	(AP), #5		
		0A	1F	00078	BLSSU	5\$		
		14	AC	D5	TSTL	20(AP)		
		05	13	0007D	BEQL	5\$		
14	BC	67	06	28	MOVC3	#6, (R7), ARETRFA		
		50	04	A7	3C	MOVZWL	4(R7), R0	
		50	04	AE	C0	ADDL2	BLKVECTOR, R0	
		60	04	AC	B0	MOVW	BYTCNT, (R0)	
		51	57	D0	00090	MOVL	R7, R1	
		50	02	D0	00093	MOVL	#2, R0	
			0000G	30	00096	BSBW	INCR RFA	
		50	57	D0	00099	MOVL	R7, R0	
				6B	16	JSB	UPDATE_NEXTRFA	
		50	04	A7	B5	TSTW	4(R7)	
				12	12	BNEQ	7\$	
		04	AE	9F	000A3	PUSHAB	BLKADR	
		0280	8F	BB	000A6	PUSHR	#^M<R7,R9>	
		10	AE	DD	000AA	PUSHL	BLKVECTOR	
	FEF7	CF	04	FB	000AD	CALLS	#4, NEXT_BLOCK	
		65	50	E9	000B2	BLBC	STATUS_T1S	
	51	04	A7	3C	000B5	MOVZWL	4(R7), R1	
	51	8F	51	C3	000B9	SUBL3	R1, #512 R1	
	50	51	56	D0	000C1	MOYL	BYTES R0	
		51	50	D1	000C4	CMPL	R0, R1	
			03	1B	000C7	BL.EQU	8\$	
		50	51	D0	000C9	MOVL	R1, R0	
		58	50	D0	000CC	MOVL	R0, MOVECOUNT	
	60	04	A7	3C	000CF	MOVZWL	4(R7), R0	
		50	04	AE	C0	ADDL2	BLKVECTOR, R0	
		6A	58	28	000D7	MOVC3	MOVECOUNT, (BUFPTR), (R0)	
		51	57	D0	000DB	MOVL	R7, R1	
		50	58	D0	000DE	MOVL	MOVECOUNT, R0	
			0000G	30	000E1	BSBW	INCR RFA	
		50	57	D0	000E4	MOVL	R7, R0	
		5A	6B	16	000E7	JSB	UPDATE_NEXTRFA	
		56	58	C0	000E9	ADDL2	MOVECOUNT, BUFPTR	
			58	C2	000EC	SUBL2	MOVECOUNT, BYTES	
		04	A7	B5	000EF	TSTW	4(R7)	

LBR GETPUT
V04=000

write_record

L 11
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

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(9)

		04	1C	12	000F2	BNEQ	9\$		1633
		0280	AE	9F	000F4	PUSHAB	BLKADR		
		10	8F	BB	000F7	PUSHR	#^M<R7,R9>		
FEA6	CF		AE	DD	000FB	PUSHL	BLKVECTOR		
	14		04	FB	000FE	CALLS	#4, NEXT_BLOCK		
			50	E9	00103	BLBC	STATUS, T1\$		
			56	D5	00106	TSTL	BYTES		1634
			06	12	00108	BNEQ	9\$		
	03		59	E8	0010A	BLBS	R9, 9\$		1635
			BE	94	0010D	CLRB	BLKADR		1636
			56	D5	00110 9\$:	TSTL	BYTES		1639
			03	13	00112	BEQL	10\$		
			FF	31	00114	BRW	3\$		
		50	01	D0	00117 10\$:	MOVL	#1, R0		1641
			04	0011A	11\$:	RET			1642

; Routine Size: 283 bytes. Routine Base: \$CODE\$ + 050B

```

829      1643 1 %SBTTL 'read_record';
830      1644 1 GLOBAL ROUTINE read_record (readrfa, descrip) : JSB_2 =
831      1645 2 BEGIN
832      1646 2 ++
833      1647 2 This routine does the actual input from the library
834      1648 2
835      1649 2 Inputs:
836      1650 2
837      1651 2     readrfa      Address of RFA to read from
838      1652 2     descrip       address of string descriptor to return record description
839      1653 2
840      1654 2 Outputs:
841      1655 2
842      1656 2     record is read, descriptor returned in descrip
843      1657 2     readrfa is updated
844      1658 2
845      1659 2 ++
846      1660 2
847      1661 2 MAP
848      1662 2     readrfa : REF BBLOCK;
849      1663 2     descrip : REF BBLOCK;
850      1664 2
851      1665 2 LOCAL
852      1666 2     blkadr : REF BBLOCK,           !Pointer to disk block in memory
853      1667 2     cachentry : REF BBLOCK,        !Pointer to cache entry for block
854      1668 2     movecount,
855      1669 2     bytcnt,
856      1670 2     bufptr;
857      1671 2
858      1672 2 BIND
859      1673 2     blkvector = blkadr : REF VECTOR [,BYTE],
860      1674 2     context = lbr$gl_control [lbr$l_ctxptr] : REF BBLOCK;
861      1675 2
862      1676 2 perform (map_blk_to_mem (.readrfa, true, blkadr, cachentry));
863      1677 2 IF .readrfa [rfa$w_offset] EQL 0                      !Starting new block?
864      1678 2     THEN readrfa [rfa$w_offset] = data$C_data;          !start at top of block
865      1679 2
866      1680 2 BEGIN
867      1681 2 BIND
868      1682 3     header = .lbr$gl_control[lbr$l_hdrptr]: BLOCK [, BYTE],
869      1683 3     bytecount = blkvector [.readrfa [rfa$w_offset]]: WORD; !Name bytecount
870      1684 3 LOCAL
871      1685 3     maxrecsiz;                                     ! Maximum record size.
872      1686 3     descrip [dsc$w_length] = .bytecount;          ! Return byte count to caller.
873      1687 3     IF .header[lhd$l_dcxmlapvbn] EQL 0 THEN      ! If not a DCX library
874      1688 3         maxrecsiz = lbr$C_maxrecsiz            ! use normal maxrecsize,
875      1689 3     ELSE                                         ! if DCX
876      1690 3         maxrecsiz = lbr_dcxC_maxrecsiz;          ! use larger value.
877      1691 3     IF .bytecount GTRU maxrecsiz                ! Make sure it's really a record
878      1692 3         THEN RETURN lbr$ invrfa;                  ! and return error if not
879      1693 3     IF .bytecount+.readrfa [rfa$w_offset] + 2 LEQU data$C_length !If record on one block
880      1694 4     THEN BEGIN
881      1695 4         descrip [dsc$w_pointer] = blkvector [.readrfa [rfa$w_offset]] + 2; !return the address
882      1696 4         incr_rfa (.descrip [dsc$w_length] + 2, .readrfa);          !increment RFA
883      1697 4         IF .readrfa [rfa$w_offset] EQL 0                      !If went to next block
884      1698 5         THEN BEGIN
885      1699 5             readrfa [rfa$1_vbn] = .blkadr [data$1_link]; !Link to next block

```

```

886      1700 5      readrfa [rfa$w_offset] = data$c_data;
887      1701 4      END;
888      1702 4
889      1703 4
890      1704 4      ! Record is split across multiple blocks
891      1705 4
892      1706 4      ELSE BEGIN
893      1707 4          incr_rfa (2, .readrfa);           !skip the byte count
894      1708 4          IF .readrfa [rfa$w_offset] EQL 0      ! and if went to new block
895      1709 5          THEN BEGIN
896      1710 5              readrfa [rfa$l_vbn] = .blkadr [data$l_link];    !Link to next block
897      1711 5              readrfa [rfa$w_offset] = data$c_data;
898      1712 4          END;
899      1713 4
900      1714 4          IF .context [ctx$l_readbuf] EQL 0      !If no buffer allocated
901      1715 4          THEN perform (get_mem (.maxrecsiz, context [ctx$l_readbuf]));
902      1716 4          descrip [dsc$a_pointer] = .context [ctx$l_readbuf];   !Return address to caller
903      1717 4          bufptr = .context [ctx$l_readbuf];           !Init buffer pointer
904      1718 4          bytcnt = .bytecount;           !Set up byte count
905      1719 5          DO BEGIN                                !Read whole record into buffer
906      1720 5              perform (map blk_to_mem (.readrfa, true, blkadr, cachentry)); !Map into memory
907      1721 5              movecount = MINU (.bytcnt, data$c_length - .readrfa [rfa$w_offset]); !Compute length of move
908      1722 5              bufptr = CHSMOVE (.movecount,
909      1723 5                  blkvector [.readrfa [rfa$w_offset]], .bufptr); !Copy partial record
910      1724 5              bytcnt = .bytcnt - .movecount;        !Update bytes left to go
911      1725 5              incr_rfa (.movecount, .readrfa);       !Update RFA
912      1726 5              IF .readrfa [rfa$w_offset] EQL 0      !If went to new page
913      1727 6                  THEN BEGIN
914      1728 6                      readrfa [rfa$l_vbn] = .blkadr [data$l_link]; !next block
915      1729 6                      readrfa [rfa$w_offset] = data$c_data;
916      1730 5                  END;
917      1731 5
918      1732 4      END
919      1733 3      UNTIL .bytcnt EQL 0;
920      1734 2
921      1735 2      END;
922      1736 2      ! Check to see if this is the end of text record, and return
923      1737 2      rms$eof if so.
924      1738 2
925      1739 2
926      1740 2      IF .descrip [dsc$w_length] EQL .lbr$gt_eotdesc [0]      !If the length is correct
927      1741 2      AND CHSEQL (.descrip [dsc$w_length], .descrip [dsc$a_pointer], .lbr$gt_eotdesc [0], lbr$gt_eotdesc [T]) ! and its an eof record
928      1742 2
929      1743 2      THEN RETURN rms$eof                                !then it is end of file
930      1744 2      ELSE RETURN true                               !otherwise return good record
931      1745 1      END;                                         ! Of read_record

```

	OFFC	8F BB 00000 READ_RECORD::			
55	0000G CF	SE 57 5A	08 C2 00004 51 D0 00007 50 D0 0000A 0E C1 0000D	PUSHR #^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> SUBL2 #8, SP MOVL R1, R7 MOVL R0, R10 ADDL3 #14, LBRSGL_CONTROL, R5	: 1644
					: 1674

			08	SE DD 00013	PUSHL	SP	: 1676
				AE 9F 00015	PUSHAB	BLKADR	
				01 DD 00018	PUSHL	#1	
				5A DD 0001A	PUSHL	READRFA	
				04 FB 0001C	CALLS	#4, MAP_BLK_TO_MEM	
				50 E9 00021	BLBC	STATUS, \$4	
				AA 9E 00024	MOVAB	4(READRFA), R8	1677
				68 B5 00028	TSTW	(R8)	
				03 12 0002A	BNEQ	1\$	
				06 B0 0002C	MOVW	#6, (R8)	1678
		0000V CF 42	04	0002F 1\$:	MOVL	LBASGL_CONTROL, R0	1682
		58		00034	MOVL	10(R0), R1	
		50		00038	MOVL	BLKVECTOR, R2	1683
		51		0003C	MOVZWL	(R8) R0	
		52		0003F	ADDL3	R2 R0, R4	
		50		00043	MOVW	(R4), (DESCRIP)	
		67		00046	TSTL	140(R1)	1686
		53	008C	07 12 0004A	BNEQ	2\$	1687
		53	0800	8F 3C 0004C	MOVZWL	#2048, MAXRECSIZ	1688
		53	1000	05 11 00051	BRB	3\$	
		53	10	8F 3C 00053	MOVZWL	#4096, MAXRECSIZ	1690
				00 ED 00058	CMPZV	#0, #16, (R4), MAXRECSIZ	1691
				0A 1B 0005D	BLEQU	5\$	
			50 00000000G	8F D0 0005F	MOVL	#LBRS_INVRFA, R0	1692
				00E1 31 00066	BRW	15\$	
				64 3C 00069	MOVZWL	(R4), R1	1693
				68 3C 0006C	MOVZWL	(R8), R6	
				56 C0 0006F	ADDL2	R6, R1	
				51 C0 00072	ADDL2	#2, R1	
		00000200	8F	51 D1 00075	CMPL	R1, #512	
				20 1A 0007C	BGTRU	7\$	
		04	A7	02 A240 9E 0007E	MOVAB	2(R2)[R0], 4(DESCRIP)	1695
				67 3C 00084	MOVZWL	(DESCRIP), R0	1696
				02 C0 00087	ADDL2	#2, R0	
				5A D0 0008A	MOVL	READRFA, R1	
				0000G 30 0008D	BSBW	INCR_RFA	
				68 B5 00090	TSTW	(R8)	
				07 12 00092	BNEQ	6\$	
			6A	02 A2 D0 00094	MOVL	2(R2), (READRFA)	1699
				06 B0 00098	MOVW	#6, (R8)	1700
				0086 31 0009B	BRW	13\$	1693
				5A D0 0009E	MOVL	READRFA, R1	1707
			51	02 D2 000A1	MOVL	#2, R0	
				0000G 30 000A4	BSBW	INCR_RFA	
				68 B5 000A7	TSTW	(R8)	
				07 12 000A9	BNEQ	8\$	
			6A	02 A2 D0 000AB	MOVL	2(R2), (READRFA)	1710
				06 B0 000AF	MOVW	#6, (R8)	1711
				65 D0 000B2	MOVL	(R5), R0	1714
			52	2E A0 9E 000B5	MOVAB	46(R0), R2	
				62 D5 000B9	TSTL	(R2)	
				0C 12 000BB	BNEQ	9\$	
				52 D0 000BD	MOVL	R2, R1	
				53 D0 000C0	MOVL	MAXRECSIZ, R0	
				0000G 30 000C3	BSBW	GET MEM	
				50 E9 000C6	BLBC	STATUS, \$4	
			04	A7 62 D0 000C9	MOVL	(R2), 4(DESCRIP)	1716
				98:			

			53	62	D0	000CD		MOVL	(R2), BUFPTR	: 1717		
			56	64	3C	000D0		MOVZWL	(R4), BYTCNT	: 1718		
				SE	DD	000D3	10\$:	PUSHL	SP	: 1720		
				AE	9F	000D5		PUSHAB	BLKADR			
				01	DD	000D8		PUSHL	#1			
				5A	DD	000DA		PUSHL	READRFA			
			0000V	04	FB	000DC		CALLS	#4, MAP_BLK_TO_MEM			
			66	50	E9	000E1		BLBC	STATUS, 15\$			
			51 00000200	68	3C	000E4		MOVZWL	(R8), R1	1721		
			8F	51	C3	000E7		SUBL3	R1, #512, R1			
			50	56	D0	000EF		MOVL	BYFCNT, R0			
			51	50	D1	000F2		CMPL	R0, R1			
				03	1B	000F5		BLEQU	11\$			
				50	51	000F7		MOVL	R1, R0			
				58	50	000FA	11\$:	MOVL	R0, MOVECOUNT			
				59	AE	000FD		MOVL	BLKVECTOR, R9	1723		
			63	6940	68	3C	00101	MOVZWL	(R8), R0			
				56	58	28	00104	MOVCL3	MOVECOUNT, (R9)[R0], (BUF PTR)			
				51	5B	C2	00109	SUBL2	MOVECOUNT, BYTCNT	1724		
				50	5A	D0	0010C	MOVL	READRFA, R1	1725		
					5B	D0	0010F	MOVL	MOVECOUNT, R0			
					0000G	30	00112	BSBW	INCR_RFA			
					68	B5	00115	TSTW	(R8)	1726		
					07	12	00117	BNEQ	12\$			
				6A	A9	D0	00119	MOVL	2(R9), (READRFA)			
				68	06	B0	0011D	MOVW	#6, (R8)	1729		
					56	D5	00120	12\$:	TSTL	BYFCNT	1732	
					AF	12	00122	BNEQ	10\$			
				50	0000G	CF	9A	00124	13\$:	MOVZBL	LBRSGT_EOTDESC, R0	
				67	50	B1	00129	CMPW	R0, (DESCRIP)			
					19	12	0012C	BNEQ	14\$			
			50	0000G	CF	9A	0012E	MOVZBL	LBRSGT_EOTDESC, R0	1740		
			00	04	87	67	2D	00133	CMPCS	(DESCRIP), A4(DESCRIP), #0, R0, -		
					0000G	CF	00139	BNEQ	LBRSGT_EOTDESC+1			
					09	12	0013C	MOVL	14\$			
					50 0001827A	8F	D0	0013E	BRB	#98938, R0	1744	
					03	11	00145	MOVL	15\$			
					50	01	D0	00147	14\$::	#1, R0		
					5E	08	C0	0014A	15\$::	#8, SP		
					OFFC	8F	BA	0014D	ADDL2	#^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>		
						05	00151	POPR			1745	
								RSB				

: Routine Size: 338 bytes, Routine Base: \$CODES + 0626

```

read_old_record

933      1746 1 %SBTTL 'read_old_record';
934      1747 1 GLOBAL ROUTINE read_old_record (readrfa, descrip) : JSB_2 =
935      1748 2 BEGIN
936      1749 2 ++
937      1750 2 This routine does the actual input from the library for old format libraries
938      1751 2
939      1752 2 Inputs:
940      1753 2
941      1754 2     readrfa      Address of RFA to start reading from
942      1755 2     descrip       Address of string descriptor to fill in
943      1756 2
944      1757 2 Outputs:
945      1758 2
946      1759 2     Record is read, descrip filled in, readrfa updated
947      1760 2
948      1761 2 --
949      1762 2
950      1763 2 MAP
951      1764 2     readrfa : REF BBLOCK,
952      1765 2     descrip : REF BBLOCK;
953      1766 2
954      1767 2 LOCAL
955      1768 2     blkadr : REF VECTOR [,BYTE],           !Pointer to disk block in memory
956      1769 2     cachentry : REF BBLOCK,           !Pointer to cache entry for block
957      1770 2     movecount,
958      1771 2     bytcnt,
959      1772 2     bufptr;
960      1773 2
961      1774 2 LITERAL
962      1775 2     bsize = 2;
963      1776 2
964      1777 2 BIND
965      1778 2     context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK,
966      1779 2     eofrfa = context [ctx$b_eomodrfa] : BBLOCK;
967      1780 2
968      1781 2
969      1782 2 | Check for end of module
970      1783 2
971      1784 2 IF .eofrfa [rfa$l_vbn] NEQ 0
972      1785 2 AND .readrfa [rfa$l_vbn] EQL .eofrfa [rfa$l_vbn]
973      1786 2 AND .readrfa [rfa$w_offset] EQL .eofrfa [rfa$w_offset]
974      1787 2 THEN BEGIN
975      1788 3     eofrfa [rfa$l_vbn] = 0;
976      1789 3     RETURN rms$eof;
977      1790 2     END;
978      1791 2
979      1792 2 perform (map_blk_to_mem (.readrfa, true, blkadr, cachentry));
980      1793 3 BEGIN
981      1794 3     BIND
982      1795 3     bytecount = blkadr [.readrfa [rfa$w_offset]] : WORD;    !Name bytecount
983      1796 3     descrip [dsc$w_length] = .bytecount;                      !and return it to caller
984      1797 3     IF .bytecount GTRU lbr$e_maxrecsiz          !Make sure it's really a record
985      1798 3     THEN RETURN lbr$invrfa;                                ! and return error if not
986      1799 3     IF .bytecount+.readrfa [rfa$w_offset]+bsize LEQU data$c_length !If record on one block
987      1800 4     THEN BEGIN
988      1801 4         descrip [dsc$a_pointer] = blkadr [.readrfa [rfa$w_offset]]+bsize; !return the address
989      1802 4         incr_rfa (.descrip [dsc$w_length] +bsize, .readrfa);           !increment RFA

```

```

read_old_record

: 990    1803 4      RETURN true
: 991    1804 4      END
: 992    1805 4      ! Record is split across multiple blocks
: 993    1806 4
: 994    1807 4      ELSE BEGIN
: 995    1808 4          IF .lbr$gl_control [lbr$g_func] EQL lbr$g_read    !If reading the library
: 996    1809 4          AND .context [ctx$g_rdbuf] NEQ 0           ! and read buffer is allocated
: 997    1810 4          THEN BEGIN
: 998    1811 5
: 999    1812 5      ! See if whole record is in the read buffer
: 1000   1813 5
: 1001   1814 5
: 1002   1815 5      LOCAL
: 1003   1816 5          endrfa : BBLOCK [rfa$g_length];
: 1004   1817 5
: 1005   1818 5          CH$MOVE (rfa$g_length, .readrfa, endrfa);
: 1006   1819 5          incr_rfa (.descrip [dsc$w_length] + bsize, endrfa);      !Compute ending rfa
: 1007   1820 5          IF .endrfa [rfa$g_vbn] LSSU                      !If whole record in buffer
: 1008   1821 5          .context [ctx$g_rdbvn1] + .context [ctx$g_rdblks]
: 1009   1822 6      THEN BEGIN
: 1010   1823 6          descrip [dsc$g_pointer] = blkadr [.readrfa [rfa$w_offset]]+bsize; !Return address to caller
: 1011   1824 6          incr_rfa (.descrip [dsc$w_length] + bsize, .readrfa); !Update rfa
: 1012   1825 6          RETURN true
: 1013   1826 5
: 1014   1827 4      END;
: 1015   1828 4
: 1016   1829 4      incr_rfa (bsize, .readrfa);      !skip the byte count
: 1017   1830 4
: 1018   1831 4      IF .context [ctx$g_readbuf] EQL 0          !If no buffer allocated
: 1019   1832 4      THEN perform (get_mem (lbr$g_maxrecsiz, context [ctx$g_readbuf]));
: 1020   1833 4          descrip [dsc$g_pointer] = .context [ctx$g_readbuf];      !Return address to caller
: 1021   1834 4          bufptr = .context [ctx$g_readbuf];      !Init buffer pointer
: 1022   1835 4          bytcnt = .bytecount;      !Set up byte count
: 1023   1836 5      DO BEGIN
: 1024   1837 5          perform (map_blk_to_mem (.readrfa, true, blkadr, cachentry)); !Map into memory
: 1025   1838 5          movecount = MINU (.bytcnt, data$g_length - .readrfa [rfa$w_offset]); !Compute length of move
: 1026   1839 5          bufptr = CH$MOVE (.movecount, blkadr [.readrfa [rfa$w_offset]], .bufptr); !Copy partial record
: 1027   1840 5          bytcnt = .bytcnt - .movecount;      !Update bytes left to go
: 1028   1841 5          incr_rfa (.movecount, .readrfa);      !Update RFA
: 1029   1842 5
: 1030   1843 4      END;
: 1031   1844 3      UNTIL .bytcnt EQL 0;
: 1032   1845 2      END;
: 1033   1846 2      RETURN true
: 1034   1847 1      END;                                ! return good record
:                                         ! Of read_record

```

03FC 8F BB 00000 READ_OLD RECORD::

5E		10	C2 00004	PUSHR #^M<R2,R3,R4,R5,R6,R7,R8,R9>	: 1747
57		S1	D0 00007	SUBL2 #16, SP	
58		S0	D0 0000A	MOVL R1, R7	
50	0000G	CF	D0 0000D	MOVL R0, R8	
56		OE	A0 D0 00012	MOVL LBR\$GL_CONTROL, R0	1778
				MOVL 14(R0), R6	

		50	22	A6	9E	00016	MOVAB	34(R6), R0	: 1779
				60	D5	0001A	TSTL	(R0)	1784
				17	13	0001C	BEQL	1\$	
		60		68	D1	0001E	CMPL	(READRFA), (R0)	1785
				12	12	00021	BNEQ	1\$	
	04	A0	04	A8	B1	00023	CMPW	4(READRFA), 4(R0)	1786
				0B	12	00028	BNEQ	1\$	
				60	D4	0002A	CLRL	(R0)	1788
		50	0001827A	8F	D0	0002C	MOVL	#98938, R0	1789
				2A	11	00033	BRB	2\$	
			08	5E	DD	00035	1\$: PUSHAB	SP	
				01	DD	0003A	PUSHL	BLKADR	1792
				58	DD	0003C	PUSHL	READRFA	
	0000V	CF		04	FB	0003E	CALLS	#4, MAP_BLK_TO_MEM	
		19		50	E9	00043	BLBC	STATUS, 2\$	
		59	04	A8	3C	00046	MOVZWL	4(READRFA), R9	1795
		59	04	AE	C0	0004A	ADDL2	BLKADR, R9	
	0800	67		69	B0	0004E	MOVW	(R9), (DESCRIP)	1796
		8F		69	B1	00051	CMPW	(R9), #2048	1797
				0A	1B	00056	BLEQU	3\$	
		50	00000000G	8F	D0	00058	MOVL	#LBRS_INVRFA, R0	1798
				00CA	31	0005F	2\$: BRW	10\$	
		50		69	3C	00062	MOVZWL	(R9), R0	1799
		51	04	A8	3C	00065	MOVZWL	4(READRFA), R1	
		50		51	C0	00069	ADDL2	R1, R0	
		50		02	C0	0006C	ADDL2	#2, R0	
	00000200	8F		50	D1	0006F	CMPL	R0, #512	
				2E	1B	00076	BLEQU	4\$	
		50	0000G	CF	D0	00078	MOVL	LBRSGL_CONTROL, R0	1809
		01		03	A0	91	CMPB	3(R0), #1	
				36	12	00081	BNEQ	5\$	
				32	A6	D5	TSTL	50(R6)	1810
	08	AE	68	31	13	00086	BEQL	5\$	
				06	28	00088	MOVC3	#6, (READRFA), ENDRFA	1818
		51	08	AE	9E	0008D	ENDRFA	R1	1819
		50		67	3C	00091	MOVZWL	(DESCRIP), R0	
		50		02	C0	00094	ADDL2	#2, R0	
			50	0000G	30	00097	BSBW	INCR_RFA	
	50	36	A6	3A	A6	C1	ADDL3	58(R6), 54(R6), R0	1821
			50	08	AE	D1	CMPL	ENDRFA, R0	
				13	1E	000A4	BGEQU	5\$	
		04	A7	02	A9	9E	MOVAB	2(R9), 4(DESCRIP)	1823
			50	67	3C	000AB	MOVZUL	(DESCRIP), R0	1824
			50	02	C0	000AE	ADDL2	#2, R0	
			51	58	D0	000B1	MOVL	READRFA, R1	
				0000G	30	000B4	BSBW	INCR_RFA	
				70	11	000B7	BRB	9\$	
			51	58	D0	000B9	5\$: MOVL	READRFA, R1	1825
			50	02	D0	000BC	MOVL	#2, R0	1829
				0000G	30	000BF	BSBW	INCR_RFA	
				2E	A6	D5	TSTL	46(R6)	1831
			51	0F	12	000C5	BNEQ	6\$	
			50	0800	A6	9E	MOVAB	46(R6), R1	1832
				8F	3C	000CB	MOVZWL	#2048, R0	
			56	0000G	30	000D0	BSBW	GET_MEM	
				50	E9	000D3	BLBC	STATUS, 10\$	

	04	A7	2E	A6	D0	000D6	6\$:	MOVL	46(R6), 4(DESCRIP)	: 1833
		53		A6	D0	000DB		MOVL	46(R6), BUF PTR	1834
		57		69	3C	000DF		MOVZWL	(R9), BYTCNT	1835
				SE	DD	000E2	7\$:	PUSHL	SP	1837
				AE	9F	000E4		PUSHAB	BLKADR	
				01	DD	000E7		PUSHL	#1	
				58	DD	000E9		PUSHL	READRFA	
	0000V	CF		04	FB	000EB		CALLS	#4, MAP_BLK_TO_MEM	
		39		50	E9	000FO		BLBC	STATUS,-10\$	
	51 00000200	51	04	A8	3C	000F3		MOVZWL	4(READRFA), R1	1838
		BF		51	C3	000F7		SUBL3	R1, #512, R1	
		50		57	DO	000FF		MOVL	BYTCNT, R0	
		51		50	D1	00102		CMPL	R0, R1	
				03	1B	00105		BLEQU	8\$	
				51	DO	00107		MOVL	R1, R0	
		50		50	DO	0010A	8\$:	MOVL	R0, MOVECOUNT	
		56		50	DO	0010D		MOVZWL	4(READRFA), R0	1839
		50	04	A8	3C	00111		ADDL2	BLKADR, R0	
		63	60	AE	C0	00111		MOVC3	MOVECOUNT, (R0), (BUF PTR)	
		57	56	56	28	00115		SUBL2	MOVECOUNT, BYTCNT	1840
		51	56	56	C2	00119		MOVL	READRFA, R1	1841
		50	58	58	DO	0011C		MOVL	MOVECOUNT, R0	
			50	56	DO	0011F		INCR RFA	INCR RFA	
				0000G	30	00122		BSBW	BYTCNT	1843
				57	D5	00125		TSTL	7\$	
				B9	12	00127		BNEQ		
		50	01	DO	00129	9\$:		MOVL	#1, R0	1846
		5E	10	CO	0012C	10\$:		ADDL2	#16, SP	1847
		03FC	8F	BA	0012F			POPR	#^M<R2,R3,R4,R5,R6,R7,R8,R9>	
				05	00133			RSB		

: Routine Size: 308 bytes. Routine Base: \$CODE\$ + 0778

```

map_blk_to_mem

1036    1848 1 ISBTTL 'map blk to mem';
1037    1849 1 ROUTINE map_blk_to_mem (rfadr, reading, blkadr, cachentry) =
1038    1850 2 BEGIN
1039    1851 2 ++
1040    1852 2 Find block in memory, given RFA
1041    1853 2
1042    1854 2 Inputs:
1043    1855 2
1044    1856 2
1045    1857 2      rfadr      Address of RFA to find
1046    1858 2      reading     true if reading/updateing, otherwise false
1047    1859 2
1048    1860 2 Outputs:
1049    1861 2
1050    1862 2      blkadr      Address of block if found
1051    1863 2      cachentry   Address of cache entry for block
1052    1864 2
1053    1865 2      RFA requested may be modified if writing.
1054    1866 2
1055    1867 2 --
1056    1868 2 MAP
1057    1869 2      rfadr : REF BBLOCK,
1058    1870 2      cachentry : REF BBLOCK;
1059
1060    1871 2 BIND
1061    1872 2      context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK,
1062    1873 2      diskvbn = rfadr [rfa$1_vbn].
1063    1874 2      offset = rfadr [rfa$w_offset] : WORD,
1064    1875 2      header = .lbr$gl_control [lbr$1_hdrptr] : BBLOCK,
1065    1876 2      next_vbn = header [lhd$1_nextvbn]; ! Library end of file
1066
1067    1877 2 LOCAL
1068    1878 2      status,
1069    1879 2      newvbn,
1070    1880 2      cacheaddr : REF BBLOCK;
1071
1072    1881 2
1073    1882 2 If just reading the file, use a block buffer instead. Allocate it now if needed
1074
1075    1883 2 IF .lbr$gl_control [lbr$1_func] EQL lbr$1_read           !Reading the library?
1076    1884 2 ***AND .context [ctx$1_oldlib]                         ! and its old format
1077    1885 2 THEN BEGIN
1078    1886 3      IF .context [ctx$1_rdbuf] EQL 0                  !Need a buffer?
1079    1887 3          THEN perform (get_mem (.lbr$gl_maxread * lbr$1_pagesize, ! then allocate one
1080    1888 3                      context [ctx$1_rdbuf]));
1081    1889 3          IF .diskvbn GEQU .context [ctx$1_rdvbn1]           !Is block in the buffer?
1082    1890 3              AND .diskvbn LSSU .context [ctx$1_rdvbn1] + .context [ctx$1_rdblks]
1083    1891 3              THEN BEGIN
1084    1892 4                  .blkadr = .context [ctx$1_rdbuf] +           !Yes! return block address
1085    1893 4                      (.diskvbn - .context [ctx$1_rdvbn1]) * lbr$1_pagesize;
1086    1894 4                  RETURN true;
1087    1895 4          END
1088    1896 4      ELSE BEGIN
1089    1897 4          BIND
1090    1898 4              rlab = .context [ctx$1_recrab] : BBLOCK; !RAB for I/O
1091    1899 4          LOCAL
1092    1900 4              status;

```

```

: 1093   1905  6
: 1094   1906  4
: 1095   1907  4
: 1096   1908  4
: 1097   1909  5
: 1098   1910  4
: 1099   1911  5
: 1100   1912  5
: 1101   1913  5
: 1102   1914  5
: 1103   1915  5
: 1104   1916  5
: 1105   1917  5
: 1106   1918  5
: 1107   1919  5
: 1108   1920  4
: 1109   1921  4
: 1110   1922  3
: 1111   1923  3
: 1112   1924  3
: 1113   1925  3
: 1114   1926  4
: 1115   1927  5
: 1116   1928  4
: 1117   1929  5
: 1118   1930  5
: 1119   1931  5
: 1120   1932  5
: 1121   1933  5
: 1122   1934  5
: 1123   1935  5
: 1124   1936  4
: 1125   1937  5
: 1126   1938  5
: 1127   1939  5
: 1128   1940  5
: 1129   1941  5
: 1130   1942  5
: 1131   1943  5
: 1132   1944  5
: 1133   1945  4
: 1134   1946  4
: 1135   1947  3
: 1136   1948  3
: 1137   1949  4
: 1138   1950  4
: 1139   1951  4
: 1140   1952  5
: 1141   1953  5
: 1142   1954  5
: 1143   1955  5
: 1144   1956  5
: 1145   1957  5
: 1146   1958  5
: 1147   1959  5
: 1148   1960  6
: 1149   1961  6

    lrab [rab$l_bkt] = .diskvbn; !Set starting block
    lrab [rab$l_ubf] = .context [ctx$1_rdbuf]; !and buffer address
    lrab [rab$w_usz] = .lbr$gl_maxread * lbr$g_pagesize; !Set buffer size
    IF (status EQL $READ (RAB = Trab)) !If good read
        OR .status EQE rms$eof !or we read to eof
        THEN BEGIN !Then things look good
            .blkadr = .context [ctx$1_rdbuf]; !Return buffer address
            context [ctx$1_rdblks] = :lrab [rab$w_rsz] / lbr$g_pagesize;
            context [ctx$1_rdvbn1] = .diskvbn; !Set vbn into context block
            RETURN true;
        END
        ELSE BEGIN
            lbr$gl_rmsstv = .lrab [rab$1_stv]; !Return stv on error
            RETURN .status;
        END;
    END;

    ELSE BEGIN
        ! Also writing, so cache disk blocks
        ! Disk block already allocated?
        ! or an old format library (always!)
        ! Yes--look in cache first
        ! and if it is found
        ! and it is a data block
        ! and we are reading or writing and
        ! not just starting the block
        ! then use it

        !Not found--if writing the record
        ! then allocate a new block
        ! allocate a new block
        ! Set offset
        !Zero info at start of block
        !Fill in block allocated
        !Otherwise, read it from the disk

        !Not allocated--is this a bad call?
        !yes, return error
        !Just starting the new block?
        ! and writing
        !yes--allocate it
        !Set correct offset
        !Zero info in block
        !update vbn gotten
        !We've already touched the block
        !So find the cache entry
        .blkadr = .cacheaddr [cache$1_address]; !Get the data block address
    END;

```

```

: 1150    1962   6      .cachentry = .cacheaddr;
: 1151    1963   6      RETURN true;
: 1152    1964   6      END
: 1153    1965   6      ELSE BEGIN
: 1154    1966   6          perform (read_block (.diskvbn, .blkadr)); !It's not in memory, read it in
: 1155    1967   5          END;
: 1156    1968   4          END;
: 1157    1969   3      END;
: 1158    1970   3      perform (add_cache (.diskvbn, cacheaddr));
: 1159    1971   3      .cachentry = .cacheaddr;
: 1160    1972   3      cacheaddr [cache$1_address] = ..blkadr;
: 1161    1973   3      cacheaddr [cache$1_data] = true;
: 1162    1974   3      RETURN true
: 1163    1975   2      END;
: 1164    1976   1      END;           !Of map_blk_to_mem

```

.EXTRN SYSSREAD

OFFC 00000 MAP_BLK_TO MEM:										
							WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11		1849
							SUBL2	#8, SP		1873
							MOVL	LBR\$GL_CONTROL, R0		1874
							MOVL	14(R0), R3		1877
							MOVL	RFADR, R6		1887
							ADDL3	#82, 10(R0), R2		1890
							CMPB	3(R0), #1		1892
							BEQL	1S		1893
							BRW	7S		1894
							TSTL	50(R3)		1897
							BNEQ	2S		1902
							MOVAB	50(R3), R1		1906
							ASHL	#9, LBR\$GL_MAXREAD, R0		1907
							BSBW	GET MEM		1909
							BLBS	STATUS, 2S		1910
							RET			1912
							CMPL	(R6), 54(R3)		1913
							BLSSU	3S		
							ADDL3	58(R3), 54(R3), R0		
							CMPL	(R6), R0		
							BGEQU	3S		
							SUBL3	54(R3), (R6), R0		
							ASHL	#9 R0 R0		
							MOVAB	50(R3)[R0], @BLKADR		
							BRB	5S		
							MOVL	12(R3), R2		
							MOVL	(R6), 56(R2)		
							MOVL	50(R3), 36(R2)		
							MULW3	#512, LBR\$GL_MAXREAD, 32(R2)		
							PUSHL	R2		
							CALLS	#1, SYSSREAD		
							BLBS	STATUS, 4S		
							CMPL	STATUS, #98938		
							BNEQ	6S		
							MOVL	50(R3), @BLKADR		
							MOVZWL	34(R2), R0		

LBR GETPUT
V04=000

map_blk_to_mem

K 12
14

16-Sep-1984 01:53:1
14-Sep-1984 12:37:4

14-Sep-1984 12:37:4

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]G

DISK\$VMSMASTER:D

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LBR GETPUT
V04=000

map_blk_to_mem

; Routine Size: 337 bytes. Routine Base: \$CODES + 08AC

L 12
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

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LE
VC

```

1166      1 %SBTTL 'update_nextrfa';
1167      1 ROUTINE update_nextrfa (rfa) : JSB_1 =
1168      2 BEGIN
1169      2 ++
1170      2 Update the next RFA location (LHD$B_NEXTRFA) in library header if
1171      2 needed.
1172      2 Inputs:
1173      2
1174      2     rfa          Address of new rfa
1175      2
1176      2 Outputs:
1177      2
1178      2     nextrfa in header updated if new rfa is greater.
1179      2
1180      2
1181      2 --
1182      2
1183      2 MAP
1184      2     rfa : REF BBLOCK;
1185      2
1186      2 BIND
1187      2     header = .lbr$gl_control [lbr$1.hdrptr] : BBLOCK,
1188      2     hdrnextrfa = header [lhd$b_nextrfa] : BBLOCK;
1189      2
1190      2 IF .rfa [rfa$l_vbn] GTRU .hdrnextrfa [rfa$l_vbn]
1191      2     OR ((.rfa [rfa$l_vbn] EQL .hdrnextrfa [rfa$l_vbn])
1192      2     AND (.rfa [rfa$w_offset] GTRU .hdrnextrfa [rfa$w_offset]))
1193      2 THEN
1194      2     CHSMOVE (rfa$c_length, .rfa, hdrnextrfa);
1195      2
1196      2 RETURN true;
1197      1 END;

```

3C BB 00000 UPDATE_NEXTRFA:

					PUSHR	#^M<R2,R3,R4,R5>	1978
51	0A	51 0000G	CF D0 00002		MOVL	LBR\$GL CONTROL R1	1998
		A1 0000004C	8F C1 00007		ADDL3	#76, 10(R1), R1	1999
		61	60 D1 00010		CMPL	(RFA), (R1)	2001
			09 1A 00013		BGTRU	1\$	
			0B 12 00015		BNEQ	2\$	2002
	04	A1	A0 B1 00017		CMPW	4(RFA), 4(R1)	2003
			04 18 0001C		BLEQU	2\$	
61	60		06 28 0001E	1\$:	MOV C3	#6, (RFA), (R1)	2005
	50		01 D0 00022	2\$:	MOVL	#1, R0	2007
			3C BA 00025		POPR	#^M<R2,R3,R4,R5>	2008
			05 00027		RSB		

; Routine Size: 40 bytes, Routine Base: \$CODES + 09FD

```
1199 2009 1 %SBTTL 'incr_refcnt';
1200 2010 1 GLOBAL ROUTINE incr_refcnt (txtrfa) =
1201 2011 2 BEGIN
1202 2012 2 ++
1203 2013 2 Increment the module reference count in the module header
1204 2014 2
1205 2015 2 Inputs:
1206 2016 2 txtrfa Address of rfa for module header
1207 2017 2
1208 2018 2 Outputs:
1209 2019 2 Reference count in module header is incremented.
1210 2020 2 --
1211 2021 2
1212 2022 2
1213 2023 2
1214 2024 2
1215 2025 2 MAP
1216 2026 2 txtrfa : REF BBLOCK;
1217 2027 2
1218 2028 2 LOCAL
1219 2029 2 header : BBLOCK [lbr$c_maxhdsiz],
1220 2030 2 hdrdesc : BBLOCK [dsc$c_s_bln],
1221 2031 2 hdrlen,
1222 2032 2 blockaddr : REF VECTOR [.BYTE],
1223 2033 2 cachentry : REF BBLOCK,
1224 2034 2 localrfa : BBLOCK [rfa$c_length];
1225 2035 2
1226 2036 2 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
1227 2037 2 perform (map_blk_to_mem (localrfa, true, blockaddr, cachentry));
1228 2038 2 IF (.txtrfa [rfa$w_offset] + mhd$c_refcnt + 2) LEQU data$c_length
1229 2039 3 THEN BEGIN
1230 2040 3 BIND
1231 2041 3 libhdr = .lbr$gl_control [lbr$b_hdrptr] : BBLOCK, !Library header
1232 2042 3 reclen = blockaddr [.txtrfa [rfa$w_offset]] : WORD, !Length of record
1233 2043 3 refcnt = blockaddr [.txtrfa [rfa$w_offset] + mhd$c_refcnt - 2];
1234 2044 3
1235 2045 3 IF .reclen NEQ mhd$c_mhlen + .libhdr [lhd$b_mhdusz]
1236 2046 3 THEN RETURN lbr$invrfa;
1237 2047 3 refcnt = .refcnt + 1;
1238 2048 3 cachentry [cache$v_dirty] = true; !Mark block dirty
1239 2049 3 END
1240 2050 3
1241 2051 3 | Module header is split across blocks
1242 2052 3
1243 2053 3 ELSE BEGIN
1244 2054 3 hdrdesc [dsc$w_length] = lbr$c_maxhdsiz;
1245 2055 3 hdrdesc [dsc$w_pointer] = header;
1246 2056 3 perform (set_module (.txtrfa, hdrdesc, hdrlen));
1247 2057 3 header [mhd$T_refcnt] = .header [mhd$T_refcnt] + 1;
1248 2058 3 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
1249 2059 3 perform (write_record (.hdrlen, header, localrfa, true));
1250 2060 3 END;
1251 2061 3
1252 2062 2 RETURN true
1253 2063 1 END;
```

LB
VO

OC AE	66	FF64	007C	00000	.ENTRY	INCR REFCNT, Save R2,R3,R4,R5,R6		2010			
	56	04	CE	9E 00002	MOVAB	-1567SP), SP		2036			
	56	04	AC	DD 00007	MOVL	TXTRFA, R6					
	66	06	28	00008	MOVC3	#6, (R6), LOCALRFA		2037			
		08	SE	DD 00010	PUSHL	SP					
		18	AE	9F 00012	PUSHAB	BLOCKADDR					
		01	DD	00015	PUSHL	#1					
		04	AE	9F 00017	PUSHAB	LOCALRFA					
		04	04	FB 0001A	CALLS	#4, MAP_BLK_TO_MEM					
		7F	50	E9 0001F	BLBC	STATUS, 3S					
		50	04	A6 3C 00022	MOVZWL	4(R6), R0		2038			
		50	04	0A CO 00026	ADDL2	#10, R0					
	00000200	8F	50	D1 00029	CMPL	R0, #512					
			3D	1A 00030	BGTRU	2\$					
		50	0000G	CF DO 00032	MOVL	LBR\$GL_CONTROL, R0		2041			
		51	0A	A0 DO 00037	MOVL	10(R0), R1					
		52	04	A6 3C 0003B	MOVZWL	4(R6), R2		2042			
		52	04	AE CO 0003F	ADDL2	BLOCKADDR, R2					
		50	04	A6 3C 00043	MOVZWL	4(R6), R0		2043			
		50	04	AE CO 00047	ADDL2	BLOCKADDR, R0					
		50	06	CO 0004B	ADDL2	#6, R0					
		51	3C	A1 9A 0004E	MOVZBL	60(R1), R1		2045			
		51	10	CO 00052	ADDL2	#16, R1					
		10	00	ED 00055	CMPZV	#0, #16, (R2), R1					
		08	13	0005A	BEQL	1\$					
		50	00000000G	8F DO 0005C	MOVL	#LBRS_INVRFA, R0		2046			
				04 00063	RET						
				60 D6 00064	1\$: INCL	(R0)		2047			
		OC	50	6E DO 00066	MOVL	CACHENTRY, R0		2048			
		AO	01	88 00069	BISB2	#1, 12(R0)					
			35	11 0006D	BRB	4\$		2038			
		14	AE	80 8F 98 0006F	2\$: MOVZBW	#128, HDRDESC		2054			
		18	AE	1C AE 9E 00074	MOVAB	HEADER, HDRDESC+4		2055			
			08	AE 9F 00079	PUSHAB	HDRLEN		2056			
			18	AE 9F 0007C	PUSHAB	HDRDESC					
				56 DD 0007F	PUSHL	R6					
	0000V	CF	03	FB 00081	CALLS	#3, SET_MODULE					
		1E	50	E9 00086	BLBC	STATUS, -5S					
			20	AE D6 00089	INCL	HEADER+4			2057		
			06	28 0008C	MOVC3	#6, (R6), LOCALRFA		2058			
			01	DD 00091	PUSHL	#1			2059		
			10	AE 9F 00093	PUSHAB	LOCALRFA					
			24	AE 9F 00096	PUSHAB	HEADER					
			14	AE DD 00099	PUSHL	HDRLEN					
		FA45	CF	04 FB 0009C	CALLS	#4, WRITE_RECORD					
			03	50 E9 000A1	BLBC	STATUS, 5S					
			50	01 DO 000A4	MOVL	#1, R0			2062		
				04 000A7	RET				2063		

: Routine Size: 168 bytes. Routine Base: SCODES + 0A25

```
decr_refcnt

1255 2064 1 %SBTTL 'decr_refcnt';
1256 2065 1 GLOBAL ROUTINE decr_refcnt (txtrfa) =
1257 2066 2 BEGIN
1258 2067 2 ++
1259 2068 2 | Decrement the module reference count in the module header
1260 2069 2
1261 2070 2 | Inputs:
1262 2071 2 | txtrfa      Address of rfa of module header
1263 2072 2
1264 2073 2 | Outputs:
1265 2074 2 | reference count in module header is decremented.
1266 2075 2
1267 2076 2 |
1268 2077 2 |
1269 2078 2 |
1270 2079 2 |
1271 2080 2 | MAP
1272 2081 2 | txtrfa : REF BBLOCK;
1273 2082 2
1274 2083 2 | LOCAL
1275 2084 2 | header : BBLOCK [lbr$c_maxhdsiz].
1276 2085 2 | hdrdesc : BBLOCK [dsc$c_s_bln].
1277 2086 2 | hdrlen,
1278 2087 2 | blockaddr : REF VECTOR [,BYTE],
1279 2088 2 | cachentry : REF BBLOCK,
1280 2089 2 | localrfa : BBLOCK [rfa$c_length];
1281 2090 2
1282 2091 2 | CHSMOVE (rfa$c_length, .txtrfa, localrfa);
1283 2092 2 | perform (map_blk_to_mem (localrfa, true, blockaddr, cachentry));
1284 2093 2 | IF (.txtrfa [rfa$w_offset] + mhd$c_refln + 2) LEQU data$c_length
1285 2094 2 | THEN BEGIN
1286 2095 3 | | BIND
1287 2096 3 | | libhdr = .lbr$gl control [lbr$1_hdrptr] : BBLOCK,      !Library header
1288 2097 3 | | reclen = blockaddr [.txtrfa [rfa$w_offset]] : WORD,      !Length of record
1289 2098 3 | | refcnt = blockaddr [.txtrfa [rfa$w_offset] + mhd$c_refln - 2];
1290 2099 3
1291 2100 3 | | IF .reclen NEQ mhd$c_mhdlen + .libhdr [lhd$1_mhdusz]
1292 2101 3 | |      THEN RETURN lbr$1_invrfa;
1293 2102 3
1294 2103 3 | | refcnt = .refcnt - 1;
1295 2104 3 | | cachentry [cache$1_dirty] = true;
1296 2105 3 | | END
1297 2106 3
1298 2107 3 | | Module header is split across blocks
1299 2108 3
1300 2109 3 | ELSE BEGIN
1301 2110 3 | | hdrdesc [dsc$w_length] = lbr$c_maxhdsiz;
1302 2111 3 | | hdrdesc [dsc$1_pointer] = header;
1303 2112 3 | | perform (set_module (.txtrfa, hdrdesc, hdrlen));
1304 2113 3 | | header [mhd$1_refcnt] = .header [mhd$1_refcnt] - 1;
1305 2114 3 | | CHSMOVE (rfa$c_length, .txtrfa, localrfa);
1306 2115 3 | | perform (write_record (.hdrlen, header, localrfa, true));
1307 2116 2 | | END;
1308 2117 2
1309 2118 2 | RETURN true
1310 2119 1 | END;
```

						.ENTRY	DECR REFCNT, Save R2,R3,R4,R5,R6	: 2065
						MOVAB	-156(SP), SP	
						MOVL	TXTRFA, R6	2091
						MOVCL	#6, (R6), LOCALRFA	
						PUSHL	SP	2092
						PUSHAB	BLOCKADDR	
						PUSHAB	#1	
						PUSHAB	LOCALRFA	
						CALLS	#4, MAP_BLK_TO_MEM	
						BLBC	STATUS, 3\$	
						MOVZWL	4(R6), R0	2093
						ADDL2	#10, R0	
						CMPL	R0, #512	
						BGTRU	2\$	
						MOVL	LBR\$GL_CONTROL, R0	2096
						MOVL	10(R0), R1	
						MOVZWL	4(R6), R2	2097
						ADDL2	BLOCKADDR, R2	
						MOVZWL	4(R6), R0	2098
						ADDL2	BLOCKADDR, R0	
						ADDL2	#6, R0	
						MOVZBL	60(R1), R1	2100
						ADDL2	#16, R1	
						CMPZV	#0, #16, (R2), R1	
						BEQL	1\$	
						MOVL	#LBRS_INVRFA, R0	2101
						RET		
					60 D7 00064	1\$:	DECL (R0)	2103
					6E D0 00066		MOVL CACHENTRY, R0	2104
					01 88 00069		BISB2 #1, 12(R0)	
					35 11 0006D		BRB 4\$	2093
					80 8F 98 0006F	2\$:	MOVZBW #128, HDRDESC	2110
					1C AE 9E 00074		MOVAB HEADER, HDRDESC+4	2111
					08 AE 9F 00079		PUSHAB HDRLEN	2112
					18 AE 9F 0007C		PUSHAB HDRDESC	
					56 DD 0007F		PUSHL R6	
					03 FB 00081		CALLS #3, SET_MODULE	
					50 E9 00086		BLBC STATUS, -5\$	
					20 AE D7 00089		DECL HEADER+4	2113
					06 28 0008C		MOVCL #6, (R6), LOCALRFA	2114
					01 DD 00091		PUSHL #1	2115
					10 AE 9F 00093		PUSHAB LOCALRFA	
					24 AE 9F 00096		PUSHAB HEADER	
					14 AE DD 00099		PUSHL HDRLEN	
					04 FB 0009C		CALLS #4, WRITE RECORD	
					50 E9 000A1	3\$:	BLBC STATUS, 5\$	
					01 D0 000A4	4\$:	MOVL #1, R0	2118
					04 000A7	5\$:	RET	2119

; Routine Size: 168 bytes.

Routine Base: \$CODE\$ + 0ACD

LBR\$INSERT_TIME

```

: 1312 21??: 1 %SBTTL 'LBR$INSERT_TIME';
: 1313 21??: 1 GLOBAL ROUTINE lbr$insert_time (control_index, txtrfa, newtime) =
: 1314 21?: 2 BEGIN
: 1315 21?: 2 ++
: 1316 21?: 2 Replace the module inserted date/time with the provided newtime
: 1317 21?: 2
: 1318 21?: 2 Inputs:
: 1319 21?: 2
: 1320 21?: 2 control_index Address of control index for library
: 1321 21?: 2 txtrfa Address of rfa for module header
: 1322 21?: 2 newtime Address of quadword containing new time to set in header
: 1323 21?: 2
: 1324 21?: 2 --
: 1325 21?: 2
: 1326 21?: 2 MAP
: 1327 21?: 2 newtime : REF VECTOR,
: 1328 21?: 2 txtrfa : REF BBLOCK;
: 1329 21?: 2
: 1330 21?: 2 LOCAL
: 1331 21?: 2 header : BBLOCK [lbr$c_maxhdsiz],
: 1332 21?: 2 hdrdesc : BBLOCK [dsc$c_s_bln],
: 1333 21?: 2 hdrlen,
: 1334 21?: 2 blockaddr : REF VECTOR [,BYTE],
: 1335 21?: 2 cachentry : REF BBLOCK,
: 1336 21?: 2 localrfa : BBLOCK [rfa$c_length];
: 1337 21?: 2
: 1338 21?: 2 perform (validate_ctl(..control_index));
: 1339 21?: 2 CHSMOVE (rfa$c_length, .txtrfa, localrfa);
: 1340 21?: 2 perform (map_blk_to_mem (localrfa, true, blockaddr, cachentry));
: 1341 21?: 2 IF (.txtrfa [rfa$w_offset] + mhd$c_instime + 10) LEQU data$c_length
: 1342 21?: 3 THEN BEGIN
: 1343 21?: 3 BIND
: 1344 21?: 3 libhdr = .lbr$gl_control [lbr$!hdrptr] : BBLOCK, !Library header
: 1345 21?: 3 reclen = blockaddr [.txtrfa [rfa$w_offset]] : WORD, !Length of record
: 1346 21?: 3 daytime = blockaddr [.txtrfa [rfa$w_offset] + mhd$c_instime + 2];
: 1347 21?: 3
: 1348 21?: 3 IF .reclen NEQ mhd$c_mhlen + .libhdr [lhd$!mhduz]
: 1349 21?: 3 THEN RETURN lbr$invrfa;
: 1350 21?: 3
: 1351 21?: 3 CHSMOVE (8, .newtime, daytime); !Set new time
: 1352 21?: 3 cachentry [cache$!v_dirty] = true; !Mark block dirty
: 1353 21?: 3 END
: 1354 21?: 3 ELSE BEGIN
: 1355 21?: 3 hdrdesc [dsc$w_length] = lbr$c_maxhdsiz;
: 1356 21?: 3 hdrdesc [dsc$a_pointer] = header;
: 1357 21?: 3 perform (set_module (.txtrfa, hdrdesc, hdrlen));
: 1358 21?: 3 CHSMOVE (8, .newtime, header [mhd$!datim]); !Set new time
: 1359 21?: 3 CHSMOVE (rfa$c_length, .txtrfa, localrfa);
: 1360 21?: 3 perform (write_record (.hdrlen, header, localrfa, true));
: 1361 21?: 3 END;
: 1362 21?: 2
: 1363 21?: 2 RETURN true
: 1364 21?: 1 END;

```

			OFFC 00000	.ENTRY	LBR\$INSERT_TIME, Save R2,R3,R4,R5,R6,R7,R8,-:	2121
			5E FF64 CE 9E 00002	MOVAB	R9, R10, R11	
			50 04 BC DD 00007	MOVL	-156(SP), SP	2146
			18 08 0000G 30 0000B	BSBW	ACONTROL_INDEX, R0	
			56 08 AC DD 00011	BLBC	VALIDATE_CTL	
			OC AE 66 06 28 00015	MOVL	STATUS, TS	2147
			66 08 5E DD 0001A	MOVC3	TXTRFA, R6	
			08 AE 9F 0001C	PUSHL	#6, (R6), LOCALRFA	2148
			01 DD 0001F	PUSHAB	SP	
			18 AE 9F 00021	PUSHAB	BLOCKADDR	
		FDOE	CF 04 FB 00024	CALLS	#4, MAP_BLK_TO_MEM	
			67 50 E9 00029	BLBC	STÁTUS, 4\$	
			50 04 A6 3C 0002C	MOVZWL	4(R6), R0	2149
		00000200	50 12 C0 00030	ADDL2	#18, R0	
			8F 50 D1 00033	CMPL	R0, #512	
			50 40 1A 0003A	BGTRU	3S	
			0000G CF DD 0003C	MOVL	LBR\$GL_CONTROL, R0	2152
			51 0A A0 DD 00041	MOVL	10(R0), R1	
			52 04 A6 3C 00045	MOVZWL	4(R6), R2	2153
			52 04 AE CO 00049	ADDL2	BLOCKADDR, R2	
			50 04 A6 3C 0004D	MOVZWL	4(R6), R0	2154
			50 04 AE CO 00051	ADDL2	BLOCKADDR, R0	
			50 0A CO 00055	ADDL2	#10, R0	
			51 3C A1 9A 00058	MOVZBL	60(R1), R1	2156
		51 51 10 CO 0005C	ADDL2	#16, R1		
51	62	10 00 ED 0005F	CMPZV	#0, #16, (R2), R1		
		08 13 00064	BEQL	2S		
		50 00000000G 8F DD 00066	MOVL	#LBRS_INVRFA, R0	2157	
		04 0006D	RET			
	60	OC BC 08 28 0006E	2S:	MOVC3	#8, @NEWTIME, (R0)	2159
		50 6E DD 00073	MOVL	CACHENTRY, R0	2160	
		OC A0 01 88 00076	BISB2	#1, 12(R0\$)		
		14 AE 38 11 0007A	BRB	5S	2149	
		18 AE 80 9B 0007C	MOVZBW	#128, HDRDESC	2163	
		1C AE 9E 00081	MOVAB	HEADÉR, HDRDESC+4	2164	
		08 AE 9F 00086	PUSHAB	HDRLEN	2165	
		18 AE 9F 00089	PUSHAB	HDRDESC		
		56 DD 0008C	PUSHL	R6		
		0000V CF 03 FB 0008E	CALLS	#3, SET_MODULE		
		21 50 E9 00093	BLBC	STÁTUS, 6\$		
		OC BC 08 28 00096	MOVC3	#8, @NEWTIME, HEADER+8	2166	
		66 06 28 0009C	MOVC3	#6, (R6), LOCALRFA	2167	
		01 DD 000A1	PUSHL	#1	2168	
		10 AE 9F 000A3	PUSHAB	LOCALRFA		
		24 AE 9F 000A6	PUSHAB	HEADER		
		14 AE DD 000A9	PUSHL	HDRLEN		
		F8E5 CF 04 FB 000AC	CALLS	#4, WRITE_RECORD		
		03 50 E9 000B1	BLBC	STÁTUS, 6\$		
		50 01 DD 000B4	MOVL	#1, R0	2171	
		04 000B7	RET		2172	

: Routine Size: 184 bytes. Routine Base: \$CODES + 0B75

LBR\$SET_MODULE

```

1366 2173 1 %SBTTL 'LBR$SET_MODULE';
1367 2174 1 GLOBAL ROUTINE lbr$set_module (control_index, txtrfa,
1368 2175 1           bufdesc, buflen, updatedesc) =
1369 2176 2 BEGIN
1370 2177 2 !++
1371 2178 2
1372 2179 2 FUNCTIONAL DESCRIPTION:
1373 2180 2
1374 2181 2 This routine reads and optionally updates the module header
1375 2182 2 associated with the given RFA.
1376 2183 2
1377 2184 2
1378 2185 2 CALLING SEQUENCE:
1379 2186 2
1380 2187 2     status = lbr$set_module (control_index, txtrfa[,bufdesc,buflen,updatedesc])
1381 2188 2
1382 2189 2 INPUT PARAMETERS:
1383 2190 2
1384 2191 2     control_index      Address of library control index
1385 2192 2     txtrfa            Address of rfa for module header
1386 2193 2     bufdesc            Address of string descriptor for return
1387 2194 2     buflen             Address to return length of header
1388 2195 2     updatedesc         Address of string descriptor to update module header user data
1389 2196 2
1390 2197 2 !--
1391 2198 2
1392 2199 2 BUILTIN
1393 2200 2     NULLPARAMETER;    ! True if parameter not specified
1394 2201 2
1395 2202 2     perform (validate_ctl(..control_index));        !Validate control index
1396 2203 2
1397 2204 2 BEGIN
1398 2205 2     BIND
1399 2206 2     context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK;
1400 2207 2
1401 2208 3     IF NOT NULLPARAMETER (5)                      !If updating header
1402 2209 4       AND (.context [ctx$v_oldlib]
1403 2210 4           OR .context [ctx$v_ronly])
1404 2211 3       THEN RETURN lbr$_ilop;
1405 2212 2
1406 2213 2
1407 P 2214 2     perform (set_module (.txtrfa, (IF NOT NULLPARAMETER (3) THEN .bufdesc
1408 P 2215 2           ELSE 0),
1409 P 2216 2           (IF NOT NULLPARAMETER (4) THEN .buflen
1410 P 2217 2               ELSE 0),
1411 P 2218 2           (IF NOT NULLPARAMETER (5) THEN .updatedesc
1412 2219 2               ELSE 0)));
1413 2220 2     RETURN true
1414 2221 1 END;

```

OFFC 00000	.ENTRY LBR\$SET_MODULE, Save R2,R3,R4,R5,R6,R7,R8,- ; 2174 R9,R10,R11
50 04 BC D0 00002	MOVL #CONTROL_INDEX, R0 ; 2202

LBR_GPUT
V04=000

LBR\$SET_MODULE

H 13
16-Sep-1984 01:53:17 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:37:40 DISKSVMMASTER:[LBR.SRC]GETPUT.B32;1

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		0000G	30	00006	BSBW	VALIDATE CTL		
		50	E9	00009	BLBC	STATUS, #S		
		50	CF	0000C	MOVL	LBR\$GL-CONTROL, R0	2206	
		05	OE	A0	00011	MOVL	14(R0), R0	
				6C	00015	CMPB	(AP), #5	
				17	00018	BLSSU	2S	
		05		14	0001A	TSTL	20(AP)	
				12	0001D	BEQL	2S	
05	06	A0		05	E0	BBS	#5, 4(R0), 1S	
				04	A0	TSTB	4(R0)	
				08	18	BGEQ	2S	
			50	00000000G	8F	MOVL	#LBRS_ILLOP, R0	
					04	RET		
			05		6C	CMPB	(AP), #5	
					91	BLSSU	3S	
				14	00034	TSTL	20(AP)	
				14	AC	00036	BEQL	3S
				05	D5	00039	PUSHL	UPDATEDESC
				14	02	0003B	BRB	4S
				02	11	0003E	CLRL	-(SP)
		04		7E	D4	00040	CMPB	(AP), #4
				6C	91	00042	BLSSU	5S
				10	0A	00045	TSTL	16(AP)
				10	1F	00047	BEQL	5S
				10	AC	0004C	PUSHL	BUFLEN
				02	DD	0004F	BRB	6S
		03		7E	D4	00051	CLRL	-(SP)
				6C	91	00053	CMPB	(AP), #3
				0A	1F	00056	BLSSU	7S
				0C	AC	00058	TSTL	12(AP)
				05	D5	0005B	BEQL	7S
				0C	02	0005D	PUSHL	BUFDESC
				02	11	00060	BRB	8S
			0000V	08	7E	D4	CLRL	-(SP)
				CF	AC	00062	PUSHL	TXTRFA
				03	04	00067	CALLS	#4, SET_MODULE
				50	50	0006C	BLBC	STATUS, #S
				01	E9	0006F	MOVL	#1, R0
				04	00072	98:	RET	

: Routine Size: 115 bytes. Routine Base: \$CODE\$ + 0C2D

```

1416 2222 1 XSBTTL 'set_module';
1417 2223 1 GLOBAL ROUTINE set_module (txtrfa, bufdesc, buflen, updatedesc) =
1418 2224 2 BEGIN
1419 2225 2
1420 2226 2 ! Read and optionally update module header
1421 2227 2
1422 2228 2 MAP
1423 2229 2     txtrfa : REF BBLOCK,
1424 2230 2     bufdesc : REF BBLOCK,
1425 2231 2     updatedesc : REF BBLOCK;
1426 2232 2
1427 2233 2 LOCAL
1428 2234 2     recdesc : BBLOCK [dsc$C_s_bln],
1429 2235 2     header : REF BBLOCK,
1430 2236 2     descptr : REF BBLOCK,
1431 2237 2     faodesc : BBLOCK [dsc$C_s_bln],
1432 2238 2     localrfa : BBLOCK [rfa$C_length],
1433 2239 2     myheader : BBLOCK [lbr$C_maxhdsiz],
1434 2240 2     mydesc : BBLOCK [dsc$C_s_bln];
1435 2241 2
1436 2242 2 BUILTIN
1437 2243 2     NULLPARAMETER;
1438 2244 2
1439 2245 2 BIND
1440 2246 2     context = .lbr$gl control [lbr$L_ctxptr] : BBLOCK, !Context block
1441 2247 2     reclen = recdesc [dsc$W_length] : WORD,
1442 2248 2     recaddr = recdesc [dsc$A_pointer] : REF BBLOCK;
1443 2249 2
1444 2250 2 IF NOT NULLPARAMETER (4)
1445 2251 2 THEN IF .context [ctx$V_oldlib]
1446 2252 2     OR .context [ctx$V_ronly]
1447 2253 2     THEN RETURN lbr$_i[lop];
1448 2254 2
1449 2255 2 CH$MOVE (rfa$C_length, .txtrfa, localrfa);
1450 2256 2 header = .lbr$gl control [lbr$L_hdrptr];
1451 2257 2 IF NOT NULLPARAMETER (2)                                !bufdesc passed by caller?
1452 2258 2 THEN descptr = .bufdesc
1453 2259 2 ELSE BEGIN
1454 2260 2     mydesc [dsc$W_length] = lbr$C_maxhdsiz;
1455 2261 2     mydesc [dsc$A_pointer] = myheader;
1456 2262 2     descptr = mydesc;
1457 2263 2 END;
1458 2264 2 IF .context [ctx$V_oldlib]
1459 2265 2 THEN BEGIN
1460 2266 2     BIND
1461 2267 2     eomodrfa = context [ctx$B_eomodrfa] : BBLOCK;
1462 2268 2
1463 2269 2 LOCAL
1464 2270 2     savendrfa : BBLOCK [rfa$C_length];
1465 2271 2
1466 2272 2     CH$MOVE (rfa$C_length, eomodrfa, savendrfa);      !Save end of module RFA in case reading
1467 2273 2     eomodrfa [rfa$T_vbn] = 0;                          !Disable end of module check
1468 2274 2     perform (read_old_record (localrfa, recdesc));
1469 2275 2     CH$MOVE (rfa$C_length, savendrfa, eomodrfa);      !Restore end of module RFA
1470 2276 2     IF .reclen NEQ omh$C_size                         !Must be the right length
1471 2277 2     THEN RETURN lbr$ invrfa;
1472 2278 2     reclen = mh$C_objident+ofl$C_maxsymlng;          !Adjust record length

```

```

1473      2279 3   END
1474      2280 3 ELSE BEGIN
1475      2281 3   perform (read_record (.localrfa, .recdesc));
1476      2282 3     IF .reclen NEQ mhdsC_mhdlen+.header [lhd$B_mhdusz] !Read the module header
1477      2283 3     OR .recaddr [mhdsB_id] NEQ mhdsC_mhdid !If header the wrong size
1478      2284 3     THEN RETURN lbr$_invrfa; ! or it doesn't look like a header
1479      2285 2   END;
1480      2286 2 IF NOT NULLPARAMETER (3) !Want header length returned?
1481      2287 2 THEN .buflen = .reclen;
1482      2288 2 CHSCOPY (MINU (.reclen, .descptr [dsc$w_length]), .recaddr, 0, !Copy header with 0 fill
1483      2289 2           .descptr [dsc$w_length], .descptr [dsc$w_pointer]);
1484      2290 2 IF .context [ctx$v_oldlib] !Old format library?
1485      2291 2 THEN BEGIN
1486      2292 3   LOCAL
1487      2293 3     datebuffer : BBLOCK [20],
1488      2294 3     datedesc : BBLOCK [dsc$c_s_bln],
1489      2295 3     datelen;
1490      2296 3   BIND
1491      2297 3     recptr = .descptr [dsc$w_pointer] : BBLOCK,
1492      2298 3     insertdate = recaddr [omf$st_insdte] : VECTOR [,WORD]; !Name old fmt insert date
1493      2299 3
1494      2300 3     CHSMOVE (.recptr [omh$B_midl$ng] + 1, recptr [omh$B_midl$ng], !Convert to new format
1495      2301 3           recptr [mhdsB_objid$ng]);
1496      2302 3     recptr [mhdsB_obj$stat] = .recptr [omh$B_modatr]; !Copy module attributes
1497      2303 3     datedesc [dsc$w_length] = 20;
1498      2304 3     datedesc [dsc$w_pointer] = datebuffer;
1499      2305 3     datelen = 0;
1500      2306 3
1501      2307 3     faodesc [dsc$w_length] = .fao_old2newdate [0];
1502      2308 3     faodesc [dsc$w_pointer] = fao_old2newdate [1];
1503      2309 3
1504      2310 3     SFAO (CTRSTR = faodesc, OUTLEN = datelen,
1505      2311 3           OUTBUF = datedesc, P1 = .insertdate [2],
1506      2312 3           P2 = .months [(.insertdate [1] - 1) * 2],
1507      2313 3           P3 = .insertdate [0]);
1508      2314 3     SYSSFAO (faodesc, datelen,
1509      2315 3           datedesc, .insertdate [2],
1510      2316 3           months [ (.insertdate [1] - ,)],
1511      2317 3           .insertdate [0]);
1512      2318 3     datedesc [dsc$w_length] = .datelen; !Update descriptor
1513      2319 3     SBINTIM (TIMBUF = datedesc, TIMADR = recptr [mhdsL_datim]); !Now convert to binary
1514      2320 3     recptr [mhdsL_refcnt] = XX'FFFFFF'; !Set ref. count to a lot
1515      2321 2   END;
1516      2322 2 IF NOT NULLPARAMETER (4) !Updating the module header?
1517      2323 2 AND NOT .context [ctx$v_oldlib] ! and not old format library
1518      2324 2 THEN BEGIN
1519      2325 3   BIND
1520      2326 3     mhdsrdat = .descptr [dsc$w_pointer] + mhdsC_usrdat;
1521      2327 3     CHSCOPY (MINU (.header [lhd$B_mhdusz], .updatedesc [dsc$w_length]),
1522      2328 3           .updatedesc [dsc$w_pointer], 0, .header [lhd$B_mhdusz], mhdsrdat);
1523      2329 3     CHSMOVE (rfa$c_length, .txtrfa, .localrfa); !Refresh RFA
1524      2330 3     perform (write_record (.reclen, .descptr [dsc$w_pointer], .localrfa, true)); !Rewrite the header
1525      2331 2   END;
1526      2332 2 IF .reclen GTR .descptr [dsc$w_length]
1527      2333 2 THEN RETURN lbr$_hdrtrunc
1528      2334 2 ELSE RETURN true
1529      2335 1 END: !Of lbr$set_module

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OFFC 00000										.EXTRN	SYSSBINTIM	
										.ENTRY	SET_MODULE, Save R2,R3,R4,R5,R6,R7,R8,R9,-	2223
		SB	FAD2	CF	9E	00002				MOVAB	R10-R11	
		SE	FF40	CE	9E	00007				MOVAB	READ OLD_RECORD, R11	
		56	0000G	CF	D0	0000C				MOVAB	-1927SP)- SP	
		59	OE	A6	D0	00011				MOVL	LBRSGL CONTROL, R6	2246
		04		6C	91	00015				CMPB	14(R6) R9	
				17	1F	00018				(AP), #4		2250
				10	AC	D5	0001A			BLSSU	2S	
					12	13	0001D			TSTL	16(AP)	
05		04	A9		05	E0	0001F			BEQL	2S	
				04	A9	95	00024			BBS	#5, 4(R9), 1\$	2251
					08	18	00027			TSTB	4(R9)	2252
				50	00000000G	8F	D0	00029	1\$:	BGEQ	2S	
							04	00030		MOVL	#LBRS_ILLOP, R0	2253
										RET		
E8	AD	04	BC	06	28	00031	2\$:			MOVC3	#6, ATXTRFA, LOCALRFA	2255
			56	0A	A6	D0	00037			MOVL	10(R6), HEADER	2256
			02		6C	91	0003B			CMPB	(AP), #2	2257
					0B	1F	0003E			BLSSU	3S	
				08	AC	D5	00040			TSTL	8(AP)	
					06	13	00043			BEQL	3S	
			5A	08	AC	D0	00045			MOVL	BUFDESC, DESC PTR	2258
					0E	11	00049			BRB	4S	
			20	AE	80	8F	98	0004B	3\$:	MOVZBW	#128, MYDESC	2260
			24	AE	28	AE	9E	00050		MOVAB	MYHEADER, MYDESC+4	2261
			5A	20	AE	9E	00055			MOVAB	MYDESC, DESC PTR	2262
18	28	04	A9	05	E1	00059	4\$:			BBC	#5, 4(R9) 5\$	2264
	AE	22	A9	06	28	0005E			MOVC3	#6, 34(R9), SAVENDRFA	2272	
				22	A9	D4	00064			CLRL	34(R9)	2273
				51	F8	AD	9E	00067		MOVAB	RECDesc, R1	2274
				50	E8	AD	9E	0006B		MOVAB	LOCALRFA, R0	
					6B	16	0006F			JSB	READ OLD RECORD	
					50	E9	00071			BLBC	STATUS, 6S	
22	A9	18	AE	06	28	00074				MOVC3	#6, SAVENDRFA, 34(R9)	2275
			1C	F8	AD	B1	0007A			CMPW	RECLEN, #28	2276
					30	12	0007E			BNEQ	8S	
		F8	AD		21	B0	00080			MOVW	#33, RECLEN	2278
					32	11	00084			BRB	9S	
			51	F8	AD	9E	00086	5\$:		MOVAB	RECDesc, R1	2264
			50	E8	AD	9E	0008A			MOVAB	LOCALRFA, R0	2281
				FEAE	CB	16	0008E			JSB	READ RECORD	
			01		50	79	00092	6\$:		BLBS	STATUS, 7S	
					U4	00095				RET		
				50	3C	A6	9A	00096	7\$:	MOVZBL	60(HEADER), R0	
				50		10	C0	0009A		ADDL2	#16, R0	2282
50	F8	AD	10		00	ED	0009D			CMPZV	#0, #16, RECLEN, R0	
					0B	12	000A3			BNEQ	8S	
		AD	50	FC	AD	D0	000A5			MOVL	RECADDR, R0	
			8F	01	A0	91	000A9			CMPB	1(R0), #173	2283
					08	13	000AE			BEQL	9S	
			50	00000000G	8F	D0	000B0	8\$::		MOVL	#LBRS_INVRFA, R0	2284
							04	000B7		RET		

			03	6C 91 000B8 9\$:	CMPB (AP), #3	2286
			OC 0A 1F 000BB	BLSSU 10\$		
			AC D5 000BD	TSTL 12(AP)		
			05 13 000C0	BEQL 10\$		
		0C BC 50 50	F8 AD 3C 000C2	MOVZWL RECLEN, @BUflen	2287	
			F8 AD 3C 000C7	MOVZWL RECLEN, R0	2288	
			6A B1 000CB	CMPW (DESCPTR), R0		
			03 1E 000CE	BGEQU 11\$		
			6A 3C 000D0	MOVZWL (DESCPTR), R0		
			AA D0 000D3	MOVL 4(DESCPTR), R7	2289	
			50 2C 000D7	MOVCS R0, @RECADDR, NO, (DESCPTR), (R7)		
			67 000DD			
			05 E1 000DE	BBC #5, 4(R9), 12\$	2290	
			06 C1 000E3	ADDL3 #6, RECADDR, R8	2298	
			A7 9A 000E8	MOVZBL 12(R7), R0	2300	
			50 D6 000EC	INCL R0		
		11 A7 0C A7	01 50 28 000EE	MOVCS R0, 12(R7), 17(R7)	2301	
			A7 90 000F4	MOVAB 1(R7), 16(R7)	2302	
			14 80 000F9	MOVW #20, DATEDESC	2303	
			AE 9E 000FD	MOVAB DATEBUFFER, DATEDESC+4	2304	
			6E D4 00102	CLRL DATELEN	2305	
			F258 CF 9B 00104	MOVZBW FAO_OLD2NEWDATE, FAODESC	2307	
			F253 CF 9E 0010A	MOVAB FAO_OLD2NEWDATE+1, FAODESC+4	2308	
			68 3C 00110	MOVZWL (R8), -(SP)	2317	
			50 02 A8 3C 00113	MOVZWL 2(R8), R0	2316	
			F258 CF 40 DF 00117	PUSHAL MONTHS-4[R0]		
			7E 04 A8 3C 0011C	MOVZWL 4(R8), -(SP)		
			10 AE 9F 00120	PUSHAB DATEDESC	2314	
			10 AE 9F 00123	PUSHAB DATELEN		
			F0 AD 9F 00126	PUSHAB FAODESC		
			06 FB 00129	CALLS #6, SYSSFAO	2316	
			6E B0 00130	MOVW DATELEN, DATEDESC	2318	
			A7 9F 00134	PUSHAB 8(R7)	2319	
			08 AE 9F 00137	PUSHAB DATEDESC		
			02 FB 0013A	CALLS #2, SYSSBINTIM		
			01 CE 00141	MNEG L #1, 4(R7)	2320	
			6C 91 00145	12\$: CMPB (AP), #4	2322	
			3F 1F 00148	BLSSU 14\$		
			10 AC D5 0014A	TSTL 16(AP)		
			3A 13 0014D	BEQL 14\$		
		35 04 A9 50	05 E0 0014F	BBS #5, 4(R9), 14\$	2323	
			10 AC D0 00154	MOVL UPDATEDESC, R0	2327	
			3C A6 9A 00158	MOVZBL 60(HEADER), R1		
			51 60 B1 0015C	CMPW (R0), R1		
			51 03 1E 0015F	BGEQU 13\$		
			60 3C 00161	MOVZWL (R0), R1		
			51 A6 9A 00164	MOVZBL 60(HEADER), R2	2328	
			3C 51 2C 00168	MOVCS R1, @4(R0), NO, R2, 16(R7)	2327	
		52 00 04 B0	10 A7 0016E			
			06 28 00170	MOVCS #6, @XTXTRFA, LOCALRFA	2329	
			01 DD 00176	PUSHL #1	2330	
		E8 AD 7E CB	E8 AD 9F 00178	PUSHL LOCALRFA		
			57 DD 0017B	PUSHL R7		
			F8 AD 3C 0017D	RECLEN, -(SP)		
			FD93 04 FB 11	CALLS #4, WRITE RECORD		
			50 E9 00186	BLBC STATUS, 18\$		
			F8 AD B1 00189	14\$: CMPW RECLEN, (DESCPTR)	2332	

LBR.GETPUT
V04=000

set_module

M 13

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50 00000000G	08 1B 0018D	BLEQU 15\$	
	8F D0 0018F	MOVL #LBR\$_HDRTRUNC, R0	2334
	04 00196	RET	
50	01 D0 00197	MOVL #1, R0	
	04 0019A 16\$:	RET	2335

; Routine Size: 411 bytes, Routine Base: SCODE\$ + 0CA0

```

1531 2336 1 %SBTTL 'LBR$PUT_HISTORY';
1532 2337 1 GLOBAL ROUTINE lbr$put_history (control_index, record_desc) =
1533 2338 2 BEGIN
1534 2339 2 !!!!
1535 2340 2
1536 2341 2 FUNCTIONAL DESCRIPTION:
1537 2342 2
1538 2343 2 Add an update history record to the end of the update history list.
1539 2344 2 If the list is full, delete the oldest record before the addition.
1540 2345 2
1541 2346 2
1542 2347 2 CALLING SEQUENCE:
1543 2348 2
1544 2349 2 status = lbr$put_history (control_index, record_desc)
1545 2350 2
1546 2351 2
1547 2352 2 INPUT PARAMETERS:
1548 2353 2
1549 2354 2 control_index is the index returned from lbr$ini_control
1550 2355 2 record_desc is the address of string descriptor for the
1551 2356 2 record to be added to the library update history
1552 2357 2
1553 2358 2 ROUTINE VALUE:
1554 2359 2
1555 2360 2 lbr$_illop Illegal operation for access requested
1556 2361 2 lbr$_intrnterr Internal librarian error
1557 2362 2 lbr$_normal Normal exit
1558 2363 2 lbr$_nohistory This library does not have an update history
1559 2364 2 lbr$_recng Record length was greater than lbr$C_maxrecsiz
1560 2365 2
1561 2366 2 !---
1562 2367 2 perform (validate_ctl(..control_index)); ! Validate the control index
1563 2368 2 BEGIN
1564 2369 3 BIND
1565 2370 3 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK;
1566 2371 3
1567 2372 3 IF .header [lhd$w_maxluhrec] EQL 0 ! History not maintained for this library
1568 2373 3 THEN RETURN lbr$_nohistory;
1569 2374 3 IF lbr$gl_control [lbr$b_func] EQL lbr$C_read ! Shouldn't be here on read
1570 2375 3 THEN RETURN lbr$_illop;
1571 2376 3 IF .header [lhd$w_numluhrec] GTR .header [lhd$w_maxluhrec]
1572 2377 3 THEN RETURN lbr$_intrnterr; ! somehow there are more than allowed
1573 2378 3
1574 2379 3 IF .header [lhd$w_numluhrec] EQL .header [lhd$w_maxluhrec]
1575 2380 3 THEN perform ( delete_luhrecord () ); ! History full, so drop oldest record
1576 2381 3
1577 2382 3 perform (add_luhrecord ( .record_desc));
1578 2383 3
1579 2384 3 RETURN lbr$_normal; ! return success
1580 2385 2 END:
1581 2386 1 END: ! lbr$put_history

```

50	04	BC	D0	00002		R9, R10, R11		2367
		0000G	30	00006	MOVL	ACONTROL_INDEX, R0		
51	50	E9	00009		BSBW	VALIDATE_CTL		
51	0000G	CF	D0	0000C	BLBC	STATUS, SS		2370
50	0A	A1	D0	00011	MOVL	LBRSGL_CONTROL, R1		
52	7C	A0	3C	00015	MOVL	10(R1), R0		2372
		08	12	00019	MOVZWL	124(R0), R2		
50	00000000G	8F	D0	0001B	BNEQ	1\$		2373
			04	00022	MOVL	#LBR\$_NOHISTORY, R0		
					RET			
51	03	C0	00023	1\$:	ADDL2	#3, R1		2374
01	51	D1	00026		CMPL	R1, #1		
	08	12	00029		BNEQ	2\$		
50	00000000G	8F	D0	0002B	MOVL	#LBR\$_ILLOP, R0		2375
			04	00032	RET			
52	7E	A0	B1	00033	CMPW	126(R0), R2		2376
		08	1B	00037	BLEQU	3\$		
50	00000000G	8F	D0	00039	MOVL	#LBR\$_INTRNLERR, R0		2377
			04	00040	RET			
0000V	CF	00	FB	00043	BNEQ	4\$		2379
12		50	E9	00048	CALLS	#0, DELETE_LUHRECORD		2380
0000V	08	AC	DD	0004B	BLBC	STATUS, SS		
	07	01	FB	0004E	PUSHL	RECORD_DESC		2382
50	00000000G	8F	D0	00053	CALLS	#1, ADD_LUHRECORD		
			04	00056	BLBC	STATUS, SS		2384
				04	0005D	5\$:		2386
					MOVL	#LBR\$_NORMAL, R0		
					RET			

; Routine Size: 94 bytes, Routine Base: SCODES + 0E3B

; 1582 2387 1

```

add_luhrecord

2388 1 %SBTTL 'add_luhrecord';
2389 1 ROUTINE add_luhrecord ( rec_desc ) =
2390 2 BEGIN
2391 2 !!!!
2392 2
2393 2 This routine copies the library update history record from the
2394 2 descriptor at address rec_desc to the end of the linked list of
2395 2 library update history records.
2396 2
2397 2 !---
2398 2 MAP
2399 2     rec_desc : REF BBLOCK;      ! caller's descriptor for LUH record
2400 2 BIND
2401 2     context = .lbr$gl_control [lbr$1_ctxptr] : BBLOCK,      ! Context block
2402 2     header = .lbr$gl_control [lbr$1_hdrptr] : BBLOCK,      ! library header block
2403 2     endrfa = header [lhd$B_endluhrfa] : BBLOCK,          ! rfa of end of youngest LUH record in list
2404 2     endluhvbn = endrfa [rfas$1_vbn],                      ! VBN of block containing end of luh list
2405 2     endoffset = endrfa [rfas$w_offset] : WORD,            ! offset to end of LUH list
2406 2     recrdlen = rec_desc [dsc$w_length] : WORD,             ! length of LUH record
2407 2     recrd = rec_desc [dsc$w_pointer] : BBLOCK;           ! starting location of LUH record
2408 2 LOCAL
2409 2     cache_entry : REF BBLOCK,      ! cache entry of new block
2410 2     cpyrecadr,                  ! how much of the record is left to copy into LUH block
2411 2     endblkadr : REF BBLOCK,      ! address of cached end LUH block
2412 2     endvbn,                     ! VBN of first free space in history blocks
2413 2     offset,                     ! offset to first available space
2414 2     rec : REF BBLOCK,           ! address where LUH record will be stored
2415 2     recleft;                   ! address of remainder of record to be copied in.
2416 2
2417 2 IF .recrdlen GTR lbr$C_maxrecsiz      ! record too long
2418 2 THEN RETURN lbr$reclng;
2419 2
2420 2 endluhvbn = .endluhvbn;
2421 2 offset = .endoffset;
2422 2 IF .header [lhd$w_numluhrec] EQL 0
2423 2 THEN
2424 3 BEGIN      ! Get some space to store record
2425 3 BIND
2426 3     begluhrfa = header [lhd$B_begluhrfa] : BBLOCK,
2427 3     begvbn = begluhrfa [rfas$1_vbn],
2428 3     begoffset = begluhrfa [rfas$w_offset] : WORD;
2429 3 LOCAL
2430 3     newvbn,
2431 3     newblkadr;
2432 3 IF .begvbn OR .endluhvbn THEN RETURN lbr$intrnlerr; ! both of these should be 0
2433 3                                     ! logic error may result in some blocks being lost
2434 3
2435 3 ! Get a free block, cache it and set header pointers to it's vbn.
2436 3
2437 3 perform ( alloc_block (newvbn, newblkadr) );
2438 3 CHSFILL (0, luh$C_length, .newblkadr);
2439 3 add_cache (.newvbn, cache_entry);
2440 3 cache_entry [cache$1_address] = .newblkadr;
2441 3 cache_entry [cache$V_data] = true;
2442 3 cache_entry [cache$V_dirty] = true;
2443 3 endblkadr = .newblkadr;
2444 3 endluhvbn = .newvbn;

```

add_luhrecord

```

D 14
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: 1641 2445 3 begvbn = .newvbn;
: 1642 2446 3 begoffset = 0;
: 1643 2447 3 END
: 1644 2448 2 ELSE
: 1645 2449 2   ! Find the last block in the chain of history records and cache
: 1646 2450 2   BEGIN
: 1647 2451 2     perform ( find_block (.endvbn, endblkadr, cache_entry) ); ! Cache end of history block
: 1648 2452 2     cache_entry [cache$V_data] = true; ! Mark as data
: 1649 2453 2     cache_entry [cache$V_dirty] = true; ! Mark to write
: 1650 2454 2   END;
: 1651 2455 2
: 1652 2456 2
: 1653 2457 2 IF .offset GTR luh$C_datfldlen THEN RETURN lbr$intrnlerr; ! Offset can't point beyond end of record
: 1654 2458 2 IF luh$C_rechdrllen GTR luh$C_datfldlen - .offset ! if there isn't enough room left for record header
: 1655 2459 2 THEN
: 1656 2460 2   BEGIN      ! not enough room left for the record length so get new block
: 1657 2461 2     LOCAL
: 1658 2462 2       newvbn,
: 1659 2463 2       newblkadr;
: 1660 2464 2     perform ( alloc_block (newvbn, newblkadr) );
: 1661 2465 2     CHSFILL (0, luh$C_length, .newblkadr); ! zero out whole block
: 1662 2466 2     add_cache (.newvbn, cache_entry); ! cache it
: 1663 2467 2     cache_entry [cache$L_address] = .newblkadr; ! fill in cache entry
: 1664 2468 2     cache_entry [cache$V_data] = true;
: 1665 2469 2     cache_entry [cache$V_dirty] = true;
: 1666 2470 2     endblkadr[luh$L_nxtluhblk] = .newvbn; ! link it in to list of LUH record blocks
: 1667 2471 2     endblkadr = .newblkadr; ! Update rfa of free space.
: 1668 2472 2     endvbn = .newvbn;
: 1669 2473 2     offset = 0;
: 1670 2474 2
: 1671 2475 2 END;
: 1672 2476 2
: 1673 2477 2
: 1674 2478 2   ! Each update history record starts with a word to mark it for error checking
: 1675 2479 2   followed by a word containing the length of the record.
: 1676 2480 2
: 1677 2481 2   rec = .endblkadr + luh$C_data + .offset; ! New record begins at end of last
: 1678 2482 2   rec [luh$W_rechdr] = luh$C_rechdrmrk; ! Mark the new record
: 1679 2483 2   rec [luh$W_recrlen] = .recrlen; ! Store the length
: 1680 2484 2   recrlenlt = .recrlen; ! Set length to copy entire record
: 1681 2485 2   offset = .offset + luh$C_rechdrllen; ! Bump offset to account for mark and length words
: 1682 2486 2   cpyrecadr = recrd; ! Begin copy from start of record
: 1683 2487 2   WHILE (.recrlenlt GTR 0 ) DO ! While there is more to copy
: 1684 2488 2     BEGIN
: 1685 2489 2     LOCAL
: 1686 2490 3       cpylen; ! How much to copy with each move
: 1687 2491 4       If ( (.offset EQL luh$C_datfldlen) AND (.recrlenlt GTR 0) )
: 1688 2492 3     THEN
: 1689 2493 4       BEGIN ! used up last of that block, get next ready
: 1690 2494 4       LOCAL
: 1691 2495 4         newvbn,
: 1692 2496 4         newblkadr;
: 1693 2497 4         perform ( alloc_block (newvbn, newblkadr) );
: 1694 2498 4         CHSFILL (0, luh$C_length, .newblkadr);
: 1695 2499 4         add_cache (.newvbn, cache_entry);
: 1696 2500 4         cache_entry [cache$L_address] = .newblkadr;
: 1697 2501 4         cache_entry [cache$V_data] = true;

```

```

: 1698    2502 4      cache entry [cache$v_dirty] = true;
: 1699    2503 4      endblkadr[luh$l_nxtluhblk] = .newvbn;   ! Link the new block to the last
: 1700    2504 4      endblkadr = .newblkadr;           ! Use new block
: 1701    2505 4      endvbn = newvbn;
: 1702    2506 4      offset = 0;                      ! Reset offset to beginning of new block
: 1703    2507 3      END;
: 1704    2508 3      cpylen = MIN( luhSc_datfldlen - .offset, .recrlenft);   ! Either copy enough record to fill the rest
: 1705    2509 3      ! or copy to the end of the record if it will
: 1706    2510 3      CHSMOVE( .cpylen, .cpyrecadr, .endblkadr + luhSc_data +.offset); ? Copy record
: 1707    2511 3      cpyrecadr = .cpyrecadr + .cpylen;
: 1708    2512 3      recrlenft = .recrlenft - .cpylen;
: 1709    2513 3      offset = .offset + .cpylen;
: 1710    2514 2      END;                            ! WHILE copying record
: 1711    2515 2
: 1712    2516 2      endoffset = .offset;          ! Update the header to point to end of record
: 1713    2517 2      endluhvbn = .endvbn;          ! Update header to point to the last block in the linked list
: 1714    2518 2      header [lhd$w_numluhrec] = .header [lhd$w_numluhrec] + 1; ! There is one more record in the history
: 1715    2519 2      context [ctx$v_hdrdirty] = true;   ! Make sure header is written out when cache is deallocated
: 1716    2520 2      RETURN true;
: 1717    2521 1      END;                            ! add_luhrecord

```

OFFC 00000 ADD_LUHRECORD:										
										: 2389
										: 2401
										: 2402
										: 2403
										: 2407
										: 2417
										: 2418
										: 2420
										: 2421
										: 2422
										: 2426
										: 2432
										: 2437
										: 2438
										: 2439
										: 2440
										: 2442
										: 2443
58	04	0800	5E	24	C2 00002	WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11			
			50	CF	D0 00005	SUBL2	#36, SP			
				OE	A0 DD 0000A	MOVL	LBR\$GL_CONTROL, R0			
			57	OA	A0 D0 0000D	PUSHL	14(R0)			
			59	0086	C7 9E 00011	MOVL	10(R0), R7			
			AC	04	C1 00016	MOVAB	134(R7), R9			
			8F	BC	B1 0001B	ADDL3	#4, REC_DESC, R8			
				08	1B 00021	CMPW	#REC_DESC, #2048			
					08 1B 00023	BLEQU	1S			
						MOVL	#LBRS_RECLNG, R0			
						RET				
			5B	69	D0 0002B	1S:	MOVL	(R9), ENDVBN		
			56	04	A9 3C 0002E	MOVZWL	4(R9), OFFSET			
				7E	A7 B5 00032	TSTW	126(R7)			
					4C 12 00035	BNEQ	2S			
			5A	0080	C7 9E 00037	MOVAB	128(R7), R10			
			66	6A	E8 0003C	BLBS	(R10), 4S			
			63	69	E8 0003F	BLBS	(R9), 4S			
			51	08	AE 9E 00042	MOVAB	NEWBLKADR, R1			
			50	0C	AE 9E 00046	MOVAB	NEWVBN, R0			
					0000G 30 0004A	BSBW	ALLOC_BLOCK			
						BLBC	STATUS, 6S			
0200	8F	00	75	50	E9 0004D	MOVCS	#0, (SP), #0, #512, @NEWBLKADR			
			6E	00	2C 00050					
				08	BE 00057					
			51	24	AE 9E 00059	MOVAB	CACHE ENTRY, R1			
			50	0C	AE D0 0005D	MOVL	NEWVBN, R0			
					0000G 30 00061	BSBW	ADD CACHE			
			08	50	24 AE D0 00064	MOVL	CACHE ENTRY, R0			
			AO	08	AE D0 00068	MOVL	NEWBLKADR, 8(R0)			
			OC	AO	03 88 0006D	BISB2	#3, 12(R0)			
			10	AE	08 AE D0 00071	MOVL	NEWBLKADR, ENDBLKADR			

LBR GETPUT
V04=000

add_luhrecord

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LB
v8

LBR GETPUT
V04=000

add_luhrecord

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08	50	24	AE	D0	0014C		MOVL	CACHE ENTRY, RO							2500
0C	A0	1C	AE	D0	00150		MOVL	NEWBLKADR, 8(R0)						2502	
10	AO	20	03	88	00155		BISB2	#3, 12(R0)						2503	
10	BE	1C	AE	D0	00159		MOVL	NEWVBN, ENDblkADR						2504	
	AE	20	AE	D0	0015F		MOVL	NEWBLKADR, ENDBLKADR						2505	
	5B		AE	D0	00163		MOVL	NEWVBN, ENDVBN						2506	
			56	D4	00167		CLRL	OFFSET						2508	
50	000001FA	8F	56	C3	00169	10\$:	SUBL3	OFFSET, #506, RO							
		5A	50	D1	00171		CMPL	RO, RECLenLFT							
			03	15	00174		BLEQ	11\$							
		50	5A	D0	00176		MOVL	RECLenLFT, RO							
		58	50	D0	00179	11\$:	MOVL	RO, CPYLEN							
06	50	56	10	AE	C1	0017C	ADDL3	ENDblkADR, OFFSET, RO						2510	
	A0	04	BE	58	28	00181	MOVC3	CPYLEN, ACpyRECAdR, 6(R0)							
		04	AE	58	C0	00187	ADDL2	CPYLEN, CPYRECAdR						2511	
			5A	58	C2	0018B	SUBL2	CPYLEN, RECLenLFT						2512	
		56	58	C0	0018E		ADDL2	CPYLEN, OFFSET						2513	
				83	11	00191	BRB	8\$						2487	
	04	A9		56	B0	00193	12\$:	MOVW	OFFSET, 4(R9)					2516	
		69		5B	D0	00197	MOVL	ENDVBN, (R9)						2517	
50			7E	A7	B6	0019A	INCW	126(R7\$)						2518	
		6E		04	C1	0019D	ADDL3	#4, (SP), RO						2519	
		60		08	88	001A1	BISB2	#8, (RO)							
		50		01	D0	001A4	MOVL	#1, RO						2520	
				04	001A7	13\$:	RET							2521	

: Routine Size: 424 bytes, Routine Base: \$CODES + 0E99

; 1718 2522 1

```

1720      2523 1 %SBTTL 'delete_luhrecord';
1721      2524 1 ROUTINE delete_luhrecord =
1722      2525 2 BEGIN
1723      2526 2 !!!!
1724      2527 2 |
1725      2528 2 Remove the oldest LUH record by moving offset to bypass it. If record
1726      2529 2 crosses block boundaries than return freed blocks to library header
1727      2530 2 free list. If there is only one record in the history then the history
1728      2531 2 is completely emptied with all blocks returned and all pointers zeroed.
1729      2532 2 |
1730      2533 2 --- BIND
1731      2534 2 context = .lbr$gl_control [lbr$1_ctxptr] : BBLOCK, ! Context block
1732      2535 2 header = .lbr$gl_control [lbr$1_hdrptr] : BBLOCK,
1733      2536 2 begluhrfa = header [lhd$1_begluhrfa] : BBLOCK,
1734      2537 2 begvbn = begluhrfa [rfas$1_vbn];
1735      2538 2 begoffset = begluhrfa [rfas$w_offset] : WORD;
1736      2539 2 |
1737      2540 2 | Check if there is only one record in history.
1738      2541 2 |
1739      2542 2 IF .header [lhd$w_numluhrec] EQ1 1
1740      2543 2 THEN
1741      2544 2 BEGIN      ! Return all blocks in history
1742      2545 2 THEN
1743      2546 3 BEGIN      ! Return all blocks in history
1744      2547 3 BIND
1745      2548 3 endluhrfa = header [lhd$1_endluhrfa] : BBLOCK,
1746      2549 3 endoffset = endluhrfa [rfas$w_offset] : WORD;
1747      2550 3 LOCAL
1748      2551 3 blkadr : REF BBLOCK,
1749      2552 3 cache_entry : REF BBLOCK,
1750      2553 3 vbn;
1751      2554 3 |
1752      2555 3 vbn = .begvbn;      ! First vbn in history linked list
1753      2556 3 DO          ! As long as there are more luh blocks in list
1754      2557 4 BEGIN          ! keep deallocating them.
1755      2558 4 LOCAL
1756      2559 4     ret_vbn;
1757      2560 4     ret_vbn = .vbn;          ! Block to deallocate
1758      2561 4     perform ( find_block (.vbn, blkadr, cache_entry)); ! Cache it
1759      2562 4     cache_entry [cache$1_data] = true;
1760      2563 4     cache_entry [cache$1_dirty] = true;
1761      2564 4     vbn = .blkadr [luh$1_nxtluhblk];    ! Follow link to next block
1762      2565 4     perform ( dealloc_block ( .ret_vbn )); ! return it to free list
1763      2566 4 END
1764      2567 3 UNTIL .vbn EQ1 0;          ! End of list
1765      2568 3 |
1766      2569 3 | Zero all header pointers and offsets to mark history empty
1767      2570 3 |
1768      2571 3 begluhrfa = 0;
1769      2572 3 begoffset = 0;
1770      2573 3 endluhrfa = 0;
1771      2574 3 endoffset = 0;
1772      2575 3 END
1773      2576 2 ELSE          ! There was more than one record in history, so remove the
1774      2577 3 BEGIN          ! oldest, or first in the list
1775      2578 3 LOCAL
1776      2579 3     cache_entry : REF BBLOCK,          ! location in cache of luhblk

```

delete_luhrecord

```

1777      2580 3      blkadr : REF BBLOCK,
1778      2581 3      reclenlft,
1779      2582 3      rec : REF BBLOCK,
1780      2583 3      offset,
1781      2584 3      vbn;
1782
1783      2585 3
1784      2586 3      vbn = .begvbn;
1785      2587 3      offset = .begoffset;
1786      2588 3      perform ( find_block (.begvbn, blkadr, cache_entry) );    ! ensure the block is in cache.
1787      2589 3      cache_entry [cache$V_data] = true;
1788      2590 3      cache_entry [cache$V_dirty] = true;
1789      2591 3      rec = .blkadr + luhSc_data + .offset;    ! compute address of record start
1790      2592 3
1791      2593 3      Check mark word in header
1792      2594 3
1793      2595 3      IF .rec [luhSw_rechdr] NEQ luhSc_rechdrmrk THEN RETURN lbr$intrnlerr;
1794
1795      2596 3
1796      2597 3      To delete the record, the offset and beginning vbn pointer are reset to point to
1797      2598 3      the second record. This is done a block at a time. If any blocks are freed in
1798      2599 3      the process, they are returned to the free-list.
1799      2600 3
1800      2601 3      reclenlft = .rec [luhSw_reclen] + luhSc_rechdrllen;    ! Length of record not yet skipped over
1801      2602 3      WHILE .reclenlft GTR 0 DO                                ! While there is still part of the record left
1802      2603 4      BEGIN
1803      2604 5      IF ( .offset + .reclenlft ) LEQ ( luhSc_datfldlen - luhSc_rechdrllen )
1804      2605 4      THEN          ! the record is entirely contained in this block
1805      2606 5      BEGIN          ! Set offset to end of record and don't return the block cause next record is in it
1806      2607 5      offset = .offset + .reclenlft;
1807      2608 5      reclenlft = 0;        ! skipped past entire record
1808      2609 5
1809      2610 4      ELSE
1810      2611 5      BEGIN          ! The record fills or overflows this block so deallocate block
1811      2612 5      Local
1812      2613 5      ret_vbn;
1813      2614 5      reclenlft = .reclenlft - (luhSc_datfldlen - .offset);
1814      2615 5      offset = 0;
1815      2616 5      ret_vbn = .vbn;
1816      2617 5      vbn = .blkadr [luh$L_nxtluhblk];
1817      2618 5      perform ( dealloc_block ( .ret_vbn ) );
1818      2619 5      perform ( find_block ( .vbn, blkadr, cache_entry ) );
1819      2620 5      cache_entry [cache$V_data] = true;
1820      2621 5      cache_entry [cache$V_dirty] = true;
1821      2622 4      END;
1822      2623 3      END;
1823      2624 3      begvbn = .vbn;          ! Second record is now first
1824      2625 3      begoffset = .offset;
1825      2626 2      END;
1826      2627 2      header [lhd$W_numluhrec] = .header [lhd$W_numluhrec] - 1;
1827      2628 2      context [ctx$V_hdrrdirty] = true;        ! Make sure header is written out
1828      2629 2      RETURN true;
1829      2630 1      END;        ! routine delete_luhrecord

```

OFFC 00000 DELETE_LUHRECORD:

I 14
 16-Sep-1984 01:53:17 VAX-11 Bliss-32 V4.0-742
 14-Sep-1984 12:37:40 DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

Page 67
(21)LB
VO

LBR GETPUT
V04=000

delete_luhrecord

J 14

16-Sep-1984 01:53:1
14-Sep-1984 12:37:4

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GE

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LB
VO

LBR GETPUT
V04=000

delete_luhrecord

K 14

16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

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(21)

57	0C	BE	D0	000BF		MOVL	ABLKADR, VBN	2617	
2B		0000G	30	000C3	78:	BSBW	DEALLOC_BLOCK	2618	
52	08	50	E9	000C6		BLBC	STATUS, 10\$		
51	OC	AE	9E	000C9		MOVAB	CACHE ENTRY, R2	2619	
50		AE	9E	000CD		MOVAB	BLKADR, R1		
		57	D0	000D1		MOVL	VBN, R0		
		69	16	000D4		JSB	FIND_BLOCK		
1B		50	E9	000D6		BLBC	STATUS, 10\$		
50	0C	A0	08	000D9		MOVL	CACHE ENTRY, R0	2620	
		03	88	000DD		BISB2	#3, 12(R0)	2621	
		89	11	000E1		BRB	5\$	2602	
04	66		57	D0	000E3	88:	MOVL	VBN, (R6)	2624
04	A6		53	B0	000E6		MOVW	OFFSET, 4(R6)	2625
04	A8		A4	B7	000EA	98:	DECW	126(R4)	2627
		08	88	000ED		BISB2	#8, 4(R8)	2628	
		50	01	D0	000F1		MOVL	#1, R0	2629
		04	000F4	10\$:		RET		2630	

: Routine Size: 245 bytes, Routine Base: \$CODES + 1041

: 1828 2631 1

```

LBR$GET_HISTORY
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1886

2632 1 %SBTTL 'LBR$GET_HISTORY';
2633 1 GLOBAL ROUTINE lbr$get_history (control_index, action_routine) =
2634 2 BEGIN
2635 2 !!!!
2636 2
2637 2 FUNCTIONAL DESCRIPTION:
2638 2
2639 2 For each Library Update History record copy the record to a buffer
2640 2 and call the action_routine with a descriptor for the buffer.
2641 2
2642 2 CALLING SEQUENCE:
2643 2
2644 2 status = lbr$get_history (control_index, action_routine)
2645 2
2646 2 INPUT PARAMETERS:
2647 2
2648 2 control_index is the index returned from lbr$ini_control
2649 2 action_routine is a user supplied routine which is called for each
2650 2 LUH record, being passed a descriptor for the buffer
2651 2 containing a copy of the record.
2652 2
2653 2
2654 2
2655 2 ROUTINE VALUE:
2656 2
2657 2 lbr$_intrnerr Internal librarian error
2658 2 lbr$_normal Normal exit
2659 2 lbr$_nohistory This library does not have an update history
2660 2 lbr$_emptyhist The history is empty
2661 2 ---
2662 2 perform (validate_ctl(..control_index)); ! Validate the control index
2663 3 BEGIN
2664 3 BIND
2665 3 header = .lbr$gl_control [lbr$!hdrptr] : BBLOCK, ! library header
2666 3 luhblkra = header [lhd$!begluhrlfa] : BBLOCK, ! rfa of the oldest LUH record
2667 3 beg_offset = luhblkra [r7a$w_offset] : WORD, ! offset to first record
2668 3 beg_vbn = luhblkra [rfa$!vbn]; ! VBN of first record
2669 3 LOCAL
2670 3 blkadr : REF BBLOCK, ! block address of cached block
2671 3 cache_entry : REF BBLOCK, ! cache entry locating luh block
2672 3 numrecs : WORD, ! number of history records in library history
2673 3 offset, ! offset to current LUH record being copied
2674 3 vbn, ! VBN of current LUH record being copied
2675 3 status;
2676 3
2677 3 IF .header [lhd$w_maxluhrec] EQL 0 ! History not maintained for this library
2678 3 THEN RETURN lbr$nohistory;
2679 3 IF .header [lhd$w_numluhrec] EQL 0 ! History is empty for this library
2680 3 THEN RETURN lbr$emptyhist;
2681 3
2682 3 For as many LUH records as are in the library history, locate next record,
2683 3 copy it to buffer, and call action_routine with buffer descriptor.
2684 3
2685 3 vbn = .beg_vbn; ! vbn of first record
2686 3 offset = .beg_offset; ! Offset within block to first record
2687 3 status = find_block (.vbn, blkadr, cache_entry); ! cache the block
2688 3 cache_entry [cache$w_data] = true;

```

```

1887      3 numrecs = .header [lhd$w_numluhrec];
1888      3 INCR i FROM 1 TO .numrecs BY 1 DO      ! Number of LUH records
1889      4 BEGIN
1890      4 LOCAL
1891      4     cpyrecadr,
1892      4     dstadr,
1893      4     luhrec : REF BBLOCK,
1894      4     pass_desc : BBLOCK [dsc$c_s_bln],
1895      4     save_desc : BBLOCK [dsc$c_s_bln],    ! Descriptor to pass to user routine
1896      4     reclen,                                ! Descriptor to use to dealloc buffer (In case user diddles
1897      4     reclen[ft];
1898      4
1899      4     luhrec = .blkadr + luh$c_data + .offset; ! beginning address of first record
1900      4     IF .luhrec [luh$w_rechdr] NEQ luh$c_rechdrmrk ! history is corrupted if mark header not here
1901      4     THEN RETURN lbr$_Intrnlerr;
1902      4     reclen = .luhrec-[luh$w_reclen];
1903      4     reclenlt = .reclen;
1904      4     save_desc [dsc$w_length] = .reclen;
1905      4     perform ( get_zmem (.reclen, save_desc [dsc$sa_pointer]) ); ! get buffer to put record in
1906      4     pass_desc = .save_desc;                      ! Pass_desc is a copy of save_desc
1907      4     pass_desc [dsc$sa_pointer] = .save_desc [dsc$sa_pointer];
1908      4
1909      4     ! now get record into buffer
1910      4     ! Since record can span several blocks, copy as much of record as is in current block.
1911      4     ! then follow link to next block. Continue until entire record copied into buffer.
1912      4     ! Then call user routine with a descriptor of the copy of the record.
1913      4
1914      4     cpyrecadr = .luhrec + luh$c_rechdrflen;
1915      4     offset = .offset + luh$c_rechdrflen;
1916      4     dstadr = .save_desc [dsc$sa_pointer];
1917      4     WHILE .reclenlt GTR 0 DO ! While there is more left, keep copying it over
1918      5 BEGIN
1919      5 LOCAL
1920      5     cpylen;
1921      5     cpylen = MIN( .reclenlt, luh$c_datfldlen - .offset );
1922      5     CH$MOVE (.cpylen, .cpyrecadr, .dstadr);
1923      5     reclenlt = .reclenlt - .cpylen;
1924      5     offset = .offset + .cpylen;
1925      5     dstadr = .dstadr + .cpylen;
1926      6     IF (.offset GTR (luh$c_datfldlen - luh$c_rechdrflen))
1927      5
1928      6     THEN
1929      6     BEGIN
1930      6       vbn = .blkadr [luh$1_nxtluhblk];
1931      6       offset = 0;
1932      6       status = find_block (.vbn, blkadr, cache_entry);
1933      6       cache_entry [cache$w_data] = true;
1934      6       cpyrecadr = .blkadr + luh$c_data
1935      5     END;
1936      6   END;                                ! while copying over record to buffer
1937      4   perform ( .action_routine ) (pass_desc); ! Call user routine
1938      4   perform ( validate_ctl(..control_index)); ! Validate the control index
1939      4   perform ( dealloc_mem ( .save_desc [dsc$w_length], .save_desc [dsc$sa_pointer] )); ! Return the buffer
1940      3   END;                                ! INCREMENT thru the history list
1941      2 RETURN [brs_normal];
1942      1 END;                                ! lbr$get_history

```

			OFFC 00000	.ENTRY	LBR\$GET HISTORY, Save R2,R3,R4,R5,R6,R7,R8,-; 2633
5E	04	24 C2 00002		SUBL2	R9, R10, R11
50		BC D0 00005		MOVL	#36, SP
		0000G 30 00009		BSBW	ACONTROL_INDEX, R0
7F		50 E9 0000C		BLBC	VALIDATE_CTL
50	0000G	CF D0 0000F		MOVL	STATUS, 5\$
53	0A	A0 D0 00014		MOVL	LBR\$GL_CONTROL, R0
	7C	A3 B5 00018		TSTW	10(R0) - R3
		08 12 0001B		BNEQ	124(R3\$)
50	00000000G	8F D0 0001D		MOVL	1S
		04 00024		RET	#LBR\$_NOHISTORY, R0
	7E	A3 B5 00025	1\$:	TSTW	2678
	08	08 12 00028		BNEQ	126(R3)
50	00000000G	BF D0 0002A		MOVL	2S
		04 00031		RET	#LBR\$_EMPTYHIST, R0
04	AE	0080 C3 D0 00032	2\$:	MOVL	2679
58		0084 C3 3C 00038		MOVZWL	128(R3), VBN
52	0C	AE 9E 0003D		MOVAB	132(R3), OFFSET
51	10	AE 9E 00041		MOVAB	CACHE_ENTRY, R2
50	04	AE D0 00045		MOVL	BLKADR, R1
		0000G 30 00049		VBN, R0	
08	AE	50 D0 0004C		BSBW	FIND_BLOCK
50	0C	AE D0 00050		MOVL	R0, STATUS
0C	A0	02 88 00054		MOVL	CACHE_ENTRY, R0
50	7E	A3 B0 00058		BISB2	#2, 12(R0)
6E		50 3C 0005C		MOVW	126(R3), NUMRECS
		5B D4 0005F		MOVZWL	NUMRECS, (SP)
		00B8 31 00061		CLRL	1
56	58	10 AE C1 00064	3\$:	BRW	10S
	52	06 A6 9E 00069		ADDL3	BLKADR, OFFSET, R6
ABBA	8F	62 B1 0006D		MOVAB	6(R6), LUHREC
		08 13 00072		CMPW	(LUHREC), #43962
	50	00000000G	8F D0 00074	BEQL	4S
		04 0007B		MOVL	#LBR\$_INTRNLERR, R0
	50	02 A2 3C 0007C	4\$:	RET	2703
57		50 D0 00080		MOVZWL	2(LUHREC), RECLEN
14	AE	50 B0 00083		MOVL	RECLEN, RECLENLFT
51	18	AE 9E 00087		MOVW	RECLEN, SAVE_DESC
		0000G 30 0008B		MOVAB	SAVE DESC+4, R1
7A		50 E9 0008E	5\$:	BSBW	GET ZMEM
1C	AE	14 AE 7D 00091		BLBC	STATUS, 9\$
56	04	A2 9E 00096		MOVQ	SAVE DESC, PASS DESC
58	04	C0 0009A		MOVAB	4(R2), CPYRECADR
5A	18	AE D0 0009D		ADDL2	#4, OFFSET
		57 D5 000A1	6\$:	MOVL	SAVE DESC+4, DSTADR
		55 15 000A3		TSTL	RECLENLFT
51 000001FA	8F	58 C3 000A5		BLEQ	8S
	50	57 D0 000AD		SUBL3	OFFSET, #506, R1
	51	50 D1 000B0		MOVL	RECLENLFT, R0
	03	15 000B3		CMPL	R0, R1
	50	51 D0 000B5		BLEQ	7S
	59	50 D0 000B8	7\$:	MOVL	R1, R0
				MOVL	RO, CPYLEN

LBR GETPUT
V04=000

LBR\$GET_HISTORY

B 15
16-Sep-1984 01:53:17 VAX-11 Bliss-32 v4.0-742
14-Sep-1984 12:37:40 DISKSVMMASTER:[LBR.SRC]GETPUT.B32;1

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LBF
V04

6A	66	59	28	000BB	MOVC3	CPYLEN, (CPYRECADR), (DSTADR)	2724
	57	59	C2	000BF	SUBL2	CPYLEN, RECLENLFT	2725
	58	59	CO	000C2	ADDL2	CPYLEN, OFFSET	2726
	5A	59	CO	000C5	ADDL2	CPYLEN, DSTADR	2727
000001F6	8F	58	D1	000C8	CMPL	OFFSET, #502	2728
		D0	15	000CF	BLEQ	6\$	
04	AE	10	BE	D0 000D1	MOVL	@BLKADR, VBN	2731
			58	D4 000D6	CLRL	OFFSET	2732
	52	OC	AE	9E 000D8	MOVAB	CACHE ENTRY, R2	2733
	51	10	AE	9E 000DC	MOVAB	BLKADR, R1	
	50	04	AE	D0 000E0	MOVL	VBN, R0	
			0000G	30 000E4	BSBW	FIND_BLOCK	
08	AE		50	D0 000E7	MOVL	R0, STATUS	
	50	OC	AE	D0 000EB	MOVL	CACHE ENTRY, R0	2734
56	0C	A0	02	88 000EF	BISB2	#2, 12(R0)	
	10	AE	06	C1 000F3	ADDL3	#6, BLKADR, CPYRECADR	2735
			A7	11 000F8	BRB	6\$	2719
08	BC	1C	AE	9F 000FA 8\$:	PUSHAB	PASS_DESC	2738
			01	FB 000FD	CALLS	#1, ACTION_ROUTINE	
	25		50	E9 00101	BLBC	STATUS, 11\$	
	50	04	BC	D0 00104	MOVL	ACONTROL_INDEX, R0	2739
			0000G	30 00108	BSBW	VALIDATE_CTL	
	1B		50	E9 0010B 9\$:	BLBC	STATUS, T1\$	
	51	18	AE	D0 0010E	MOVL	SAVE_DESC+4, R1	2740
	50	14	AE	3C 00112	MOVZWL	SAVE_DESC, R0	
			0000G	30 00116	BSBW	DEALLOC_MEM	
FF42	5B	0D	50	E9 00119	BLBC	STATUS, 11\$	
	01	6E	F1 0011C 10\$:	ACBL	(SP), #1, I, 3\$	2690	
	50	00000000G	8F	D0 00122	MOVL	#LBR\$_NORMAL, R0	2742
			04	00129 11\$:	RET		2744

; Routine Size: 298 bytes, Routine Base: \$CODE\$ + 1136

1943 2745 1
1944 2746 1 END
1945 2747 0 ELUDOM

! of module

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	4704	NOVEC,NOWRT, RD , EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)

Library Statistics

File	----- Symbols -----			Pages	Processing
	Total	Loaded	Percent	Mapped	Time

LBR\$GETPUT
V04-000

LBR\$GET_HISTORY

: _\$255\$DUA2B:[SYSLIB]STARLET.L32;1

9776

44

C 15

16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

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00:01.0

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:\$GETPUT/OBJ=OBJ\$:\$GETPUT MSRC\$:\$GETPUT/UPDATE=(ENH\$:\$GETPUT)

: Size: 4632 code + 72 data bytes
: Run Time: 01:27.0
: Elapsed Time: 02:45.7
: Lines/CPU Min: 1893
: Lexemes/CPU-Min: 23242
: Memory Used: 256 pages
: Compilation Complete

0198 AH-BT13A-SE
VAX/VMS V4.0

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GETHELP
LIS

GETPUT
LIS

INDEX
LIS

GETMEM
LIS